

BBBBBBBBBBBBBB		AAAAAAAAAA	CCCCCCCCCCCC	KKK	KKK	UUU	UUU	PPPPPPPPPPPP	
BBBBBBBBBBBBBB		AAAAAAAAAA	CCCCCCCCCCCC	KKK	KKK	UUU	UUU	PPPPPPPPPPPP	
BBBBBBBBBBBBBB		AAAAAAAAAA	CCCCCCCCCCCC	KKK	KKK	UUU	UUU	PPPPPPPPPPPP	
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	PPP
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	PPP
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	PPP
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	PPP
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	PPP
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	PPP
BBBBBBBBBBBBBB		AAA	AAA	CCC	KKKKKKKKKK	UUU	UUU	PPPPPPPPPPPP	
BBBBBBBBBBBBBB		AAA	AAA	CCC	KKKKKKKKKK	UUU	UUU	PPPPPPPPPPPP	
BBBBBBBBBBBBBB		AAA	AAA	CCC	KKKKKKKKKK	UUU	UUU	PPPPPPPPPPPP	
BBB	BBB	AAAAAAAAAAAAAAAA	CCC	KKK	KKK	UUU	UUU	PPP	
BBB	BBB	AAAAAAAAAAAAAAAA	CCC	KKK	KKK	UUU	UUU	PPP	
BBB	BBB	AAAAAAAAAAAAAAAA	CCC	KKK	KKK	UUU	UUU	PPP	
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	
BBB	BBB	AAA	AAA	CCC	KKK	UUU	UUU	PPP	
BBBBBBBBBBBBBB		AAA	AAA	CCCCCCCCCCCC	KKK	UUUUUUUUUUUUUUUU	UUU	PPP	
BBBBBBBBBBBBBB		AAA	AAA	CCCCCCCCCCCC	KKK	UUUUUUUUUUUUUUUU	UUU	PPP	
BBBBBBBBBBBBBB		AAA	AAA	CCCCCCCCCCCC	KKK	UUUUUUUUUUUUUUUU	UUU	PPP	

```

RRRRRRRR      EEEEEEEEEEE      SSSSSSSSS      TTTT TTTT TTTT      AAAAAA      RRRRRRRR      TTTT TTTT TTTT
RRRRRRRR      EEEEEEEEEEE      SSSSSSSSS      TTTT TTTT TTTT      AAAAAA      RRRRRRRR      TTTT TTTT TTTT
RR      RR      EE      SS      TT      AA      AA      RR      RR      TT
RR      RR      EE      SS      TT      AA      AA      RR      RR      TT
RR      RR      EE      SS      TT      AA      AA      RR      RR      TT
RR      RR      EE      SS      TT      AA      AA      RR      RR      TT
RRRRRRRR      EEEEEEEEEEE      SSSSSSS      TT      TT      AA      AA      RRRRRRRR      TT
RRRRRRRR      EEEEEEEEEEE      SSSSSSS      TT      TT      AA      AA      RRRRRRRR      TT
RR      RR      EE      SS      TT      AA      AAAAAAAAAA      RR      RR      TT
RR      RR      EE      SS      TT      AA      AAAAAAAAAA      RR      RR      TT
RR      RR      EE      SS      TT      AA      AA      RR      RR      TT
RR      RR      EE      SS      TT      AA      AA      RR      RR      TT
RR      RR      EE      SS      TT      AA      AA      RR      RR      TT
RR      RR      EEEEEEEEEEE      SSSSSSSSS      TT      TT      AA      AA      RR      RR      TT
RR      RR      EEEEEEEEEEE      SSSSSSSSS      TT      TT      AA      AA      RR      RR      TT

```

...

...

...

...

```

LL      IIIIII      SSSSSSSSS
LL      IIIIII      SSSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSSS
LL      II      SSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLLL      IIIIII      SSSSSSSSS
LLLLLLLLLLLL      IIIIII      SSSSSSSSS

```

```
0001 0 MODULE RESTART (XTITLE 'Reel Checkpoint and Restart'
0002 0 IDENT = 'V04-000'
0003 0 ) =
0004 1 BEGIN
0005 1
0006 1
0007 1 *****
0008 1 *
0009 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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0012 1 *
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0025 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL. *
0026 1 *
0027 1 *****
0028 1
0029 1
0030 1
0031 1 ++
0032 1 FACILITY:
0033 1 Backup/Restore
0034 1
0035 1 ABSTRACT:
0036 1 This module contains the routines that checkpoint and restart a save
0037 1 operation from the beginning of a reel.
0038 1
0039 1 ENVIRONMENT:
0040 1 VAX/VMS user mode.
0041 1 --
0042 1
0043 1 AUTHOR: M. Jack, CREATION DATE: 9-May-1981
0044 1
0045 1 MODIFIED BY:
0046 1
0047 1 V03-003 LMP0272 L. Mark Pilant, 6-Jul-1984 8:50
0048 1 Modify BACKUP to always use a full FIB.
0049 1
0050 1 V03-002 LY0458 Larry Yetto 1-FEB-1984 10:20
0051 1 Make restore operation restartable
0052 1
0053 1 V03-001 ACG0313 Andrew C. Goldstein, 12-Feb-1983 16:26
0054 1 Add routine subtitles
0055 1
0056 1 V02-002 MLJ0075 Martin L. Jack, 28-Jan-1982 20:33
0057 1 Use FIB$V_NORECORD.
```



RESTART  
V04-000

Reel Checkpoint and Restart

F 16  
16-Sep-1984 00:18:18  
14-Sep-1984 11:53:57

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]RESTART.B32;1

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:	58	0058	1	:
:	59	0059	1	:
:	60	0060	1	:
:	61	0061	1	:
:	62	0062	1	:
:	63	0063	1	:
:	64	0064	1	!..

V02-001 MLJ0054 Martin L. Jack, 20-Oct-1981 2:55  
Implement restart for INPUT\_PLACEMENT and INPUT\_VBN\_LIST.  
Implement /IGNORE=INTERLOCK. Move STAACP globals to common.  
Integrate GET\_VM and FREE\_VM jacket routines.

RESTART  
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Reel Checkpoint and Restart

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[BACKUP.SRC]RESTART.B32;1

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```
: 66      0065 1 REQUIRE 'SRCS:COMMON';
: 67      1171 1 LIBRARY 'SYSSLIBRARY:LIB';
: 68      1172 1 REQUIRE 'LIBS:BACKDEF';
: 69      1622 1
: 70      1623 1
: 71      1624 1 FORWARD ROUTINE
: 72      1625 1   GET_DYN_SPACE: NOVALUE,      ! Get area of dynamic memory
: 73      1626 1   GET_COPY: NOVALUE,          ! Copy area to dynamic memory
: 74      1627 1   REEL_CHECKPOINT: NOVALUE,    ! Checkpoint at beginning of reel
: 75      1628 1   RESTORE_COPY: NOVALUE,      ! Restore copy of dynamic memory
: 76      1629 1   SAVE_RESTART: NOVALUE,      ! Restart save from beginning of reel
: 77      1630 1   RESTORE_RESTART: NOVALUE;    ! Restart restore from beginning of reel
: 78      1631 1
: 79      1632 1
: 80      1633 1 EXTERNAL ROUTINE
: 81      1634 1   FREE_VM: NOVALUE,            ! Free virtual memory
: 82      1635 1   GET_VM,                      ! Allocate virtual memory
: 83      1636 1   GET_ZERO_VM,                  ! Allocate and clear virtual memory
: 84      1637 1   CHECKPOINT_M: NOVALUE,        ! Checkpoint machine state
: 85      1638 1   RESTART_M: NOVALUE,          ! Restart from checkpointed state
: 86      1639 1   ASSIGN_INPUT_CHANNEL,        ! Assign channel to input volume set
: 87      1640 1   FILE_ERROR: NOVALUE,         ! Signal file-related error
: 88      1641 1   FREE_BUFFER: NOVALUE,        ! Free a buffer
: 89      1642 1   WAIT: NOVALUE,               ! Wait for I/O completion on a buffer
: 90      1643 1   FREE_DIR_DATA: NOVALUE,      ! Release directory context
: 91      1644 1   INIT_DIR_SCAN: NOVALUE,      ! Initialize directory context
: 92      1645 1   FIND_NEXT,                   ! Find next file
: 93      1646 1   RESET_DIR_SPEC: NOVALUE;     ! Change selection filespec
: 94      1647 1
: 95      1648 1
: 96      1649 1 EXTERNAL LITERAL
: 97      1650 1   BACKUPS_CONTINUE,
: 98      1651 1   BACKUPS_OPENIN;
: 99      1652 1
: 100     1653 1
: 101     1654 1 GSDEFINE();                    ! Define global area
: 102     1655 1
: 103     1656 1
: 104     1657 1 BUILTIN
: 105     1658 1   CALLG,
: 106     1659 1   INSQUE,
: 107     1660 1   REMQUE;
```

```
109 1661 1 %SBTTL 'Checkpoint driver table'
110 1662 1 ! Define table to drive checkpointing operation.
111 1663 1
112 1664 1 LITERAL
113 1665 1
114 1666 1 ! Action codes.
115 1667 1
116 1668 1 EXIT= 0, ! Exit from operation
117 1669 1 COPY= 1, ! Copy variable
118 1670 1 COPYDYN= 2, ! Copy dynamic area pointed to by variable,
119 1671 1 ! where length is given by second parameter
120 1672 1 SPECIAL_1= 3, ! Copy dynamic volume information area
121 1673 1 SPECIAL_2= 4, ! Copy index file bitmaps
122 1674 1 SPECIAL_3= 5, ! Copy RMS info for input file
123 1675 1 SPECIAL_4= 6, ! Copy directory positions
124 1676 1 SPECIAL_5= 7, ! Copy FASTSCAN buffer info
125 1677 1 SPECIAL_6= 8, ! Copy file placement blocks
126 1678 1
127 1679 1
128 1680 1 COMPILETIME
129 1681 1 VARS_SIZE= 0, ! Size of area to be allocated
130 1682 1
131 1683 1
132 1684 1 MACRO
133 1685 1
134 1686 1 ! Macro to generate one table entry:
135 1687 1 ! Byte of action code
136 1688 1 ! Word of length
137 1689 1 ! Word of address relative to GLOBAL_BASE
138 1690 1
139 1691 1 Parameters:
140 1692 1 ! A = action code
141 1693 1 ! B = length, when required
142 1694 1 ! C = variable name
143 1695 1
144 M 1696 1 T_[A,B,C]=
145 M 1697 1
146 M 1698 1 %PRINT('Storage for ', C, ' at offset ', %NUMBER(VARS_SIZE))
147 M 1699 1
148 M 1700 1 A,
149 M 1701 1
150 M 1702 1 WORD(
151 M 1703 1 %IF A EQL COPY OR A EQL SPECIAL_3 OR A EQL SPECIAL_4
152 M 1704 1 %THEN
153 M 1705 1 %IF %NULL(B)
154 M 1706 1 %THEN
155 M 1707 1 %ALLOCATION(C)
156 M 1708 1 %ASSIGN(VARS_SIZE, VARS_SIZE + %ALLOCATION(C))
157 M 1709 1 %ELSE
158 M 1710 1 B
159 M 1711 1 %ASSIGN(VARS_SIZE, VARS_SIZE + B)
160 M 1712 1 %FI
161 M 1713 1
162 M 1714 1 %ELSE %IF A EQL COPYDYN
163 M 1715 1 %THEN
164 M 1716 1 B
165 M 1717 1 %ASSIGN(VARS_SIZE, VARS_SIZE + 8)
```



```
166 M 1718 1
167 M 1719 1
168 M 1720 1
169 M 1721 1
170 M 1722 1
171 M 1723 1
172 M 1724 1
173 M 1725 1
174 M 1726 1
175 M 1727 1
176 M 1728 1
177 M 1729 1
178 M 1730 1
179 M 1731 1
180 M 1732 1
181 M 1733 1
182 M 1734 1
183 M 1735 1
184 M 1736 1
185 P 1737 1
186 P 1738 1
187 P 1739 1
188 P 1740 1
189 P 1741 1
190 P 1742 1
191 P 1743 1
192 P 1744 1
193 P 1745 1
194 P 1746 1
195 P 1747 1
196 P 1748 1
197 P 1749 1
198 P 1750 1
199 P 1751 1
200 P 1752 1
201 P 1753 1
202 P 1754 1
203 P 1755 1
204 P 1756 1
205 P 1757 1
206 P 1758 1
207 P 1759 1
208 P 1760 1
209 P 1761 1
210 P 1762 1
211 P 1763 1
212 P 1764 1
213 P 1765 1
214 P 1766 1
215 P 1767 1
216 P 1768 1
217 P 1769 1
218 P 1770 1
219 P 1771 1
220 P 1772 1
221 P 1773 1
222 P 1774 1
```

ELSE IF A EQL SPECIAL\_1 OR A EQL SPECIAL\_2 OR A EQL SPECIAL\_5 OR A EQL SPECIAL\_6  
THEN  
0  
ASSIGN(VARS\_SIZE, VARS\_SIZE + 8)  
FI FI FI  
)  
WORD(C - GLOBAL\_BASE)  
;

BIND

Checkpoint and restart parameter table. Note well: COM\_I\_SETCOUNT  
and FAST\_IMAP\_SIZE must retain their existing values until after  
FAST\_IMAP is restored, so they must follow it in the table. Same  
for FAST\_BUFFER\_SIZE vs. FAST\_BUFFER.

CHKPT\_TABLE = UPLIT BYTE (T\_ (

COPY,	2,	RWSV_VOL_NUMBER,
COPY,	2,	RWSV_SEG_NUMBER,
COPY,	.	RWSV_SAVE_QUAL,
COPY,	.	RWSV_IN_SEQ,
COPY,	.	RWSV_IN_SEQ_0,
COPY,	.	RWSV_IN_VBN,
COPY,	.	RWSV_IN_VBN_0,
COPY,	.	RWSV_IN_XOR_SEQ,
COPY,	.	RWSV_OUT_SEQ,
COPY,	.	RWSV_OUT_VBN,
COPY,	.	COM_FLAGS,
COPY,	.	COM_I_STRUCNAME,
COPY,	.	COM_BOFF_COUNT,
COPY,	.	FAST_STROCLEV,
COPY,	INPUT_END-INPUT_BEG,	INPUT_BEG,
COPY,	OUTPUT_END-OUTPUT_BEG,	INPUT_PROG_LIST,
COPY,	.	OUTPUT_BEG,
COPY,	.	VERIFY_USE_COUNT,
COPY,	.	VERIFY_QUAL,
SPECIAL_2,	.	FAST_IMAP,
SPECIAL_5,	.	FAST_BUFFER,
COPY,	.	FAST_BUFFER_SIZE,
SPECIAL_1,	.	FAST_IMAP_SIZE,
SPECIAL_1,	.	FAST_HDR_OFFSET,
SPECIAL_1,	.	FAST_BOOT_LBN,
COPYDYN,	\$12,	JOUR_BUFFER,
COPYDYN,	BJL\$C_DIR_LEN+1,	JOUR_DIR,
COPY,	.	JOUR_EFBLK,
COPY,	.	JOUR_FFBYTE,
COPY,	.	JOUR_COUNT,
SPECIAL_3,	NAM\$C_BLN+NAM\$C_MAXRSS,	INPUT_FAB,
COPY,	.	FAST_RVN,
SPECIAL_4,	\$K_NLEVELS*\$UPVAL,	DIR_STACK,
COPY,	.	COM_I_SETCOUNT,
COPY,	.	INPUT_PLACE_LEN,
SPECIAL_6,	.	INPUT_PLACEMENT,
SPECIAL_6,	.	INPUT_VBN_LIST

RESTART  
V04-000

### Reel Checkpoint and Restart

#### Checkpoint driver table

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[BACKUP.SRC]RESTART.B32:1

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```

223      L 1775 1      ), LONG(0));
: XPRINT:      Storage for RWSV_VOL_NUMBER at offset 0
: XPRINT:      Storage for RWSV_SEG_NUMBER at offset 2
: XPRINT:      Storage for RWSV_SAVE_QUAL at offset 4
: XPRINT:      Storage for RWSV_IN_SEQ at offset 8
: XPRINT:      Storage for RWSV_IN_SEQ_0 at offset 12
: XPRINT:      Storage for RWSV_IN_VBN at offset 16
: XPRINT:      Storage for RWSV_IN_VBN_0 at offset 20
: XPRINT:      Storage for RWSV_IN_XOR_SEQ at offset 24
: XPRINT:      Storage for RWSV_OUT_SEQ at offset 28
: XPRINT:      Storage for RWSV_OUT_VBN at offset 32
: XPRINT:      Storage for COM_FLAGS at offset 36
: XPRINT:      Storage for COM_I_STRUCNAME at offset 38
: XPRINT:      Storage for COM_BUFF COUNT at offset 50
: XPRINT:      Storage for FAST_STROCLEV at offset 51
: XPRINT:      Storage for INPUT_BEG at offset 52
: XPRINT:      Storage for INPUT_PROC_LIST at offset 180
: XPRINT:      Storage for OUTPUT_BEG at offset 184
: XPRINT:      Storage for VERIFY_USE COUNT at offset 372
: XPRINT:      Storage for VERIFY_QUAL at offset 376
: XPRINT:      Storage for FAST_IMAP at offset 380
: XPRINT:      Storage for FAST_BUFFER at offset 388
: XPRINT:      Storage for FAST_BUFFER SIZE at offset 396
: XPRINT:      Storage for FAST_IMAP SIZE at offset 400
: XPRINT:      Storage for FAST_HDR_OFFSET at offset 408
: XPRINT:      Storage for FAST_BOOT_LBN at offset 416
: XPRINT:      Storage for JOUR_BUFFER at offset 424
: XPRINT:      Storage for JOUR_DIR at offset 432
: XPRINT:      Storage for JOUR_EFBLK at offset 440
: XPRINT:      Storage for JOUR_FFBYTE at offset 444
: XPRINT:      Storage for JOUR_COUNT at offset 446
: XPRINT:      Storage for INPUT_FAB at offset 447
: XPRINT:      Storage for FAST_RVN at offset 798
: XPRINT:      Storage for DIR_STACK at offset 799
: XPRINT:      Storage for COM_I_SETCOUNT at offset 835
: XPRINT:      Storage for INPUT_PLACE_LEN at offset 836
: XPRINT:      Storage for INPUT_PLACEMENT at offset 838
: XPRINT:      Storage for INPUT_VBN_LIST at offset 846

```



RESTART  
V04-000

Reel Checkpoint and Restart  
GET\_DYN\_SPACE - allocate dynamic memory

K 16  
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[BACKUP.SRC]RESTART.B32;1

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```

225 1776 1 %SBTTL 'GET_DYN_SPACE - allocate dynamic memory'
226 1777 1 ROUTINE GET_DYN_SPACE(SRC_LENGTH, SRC_ADDR, DST_DESC): NOVALUE=
227 1778 1
228 1779 1 !++
229 1780 1
230 1781 1 FUNCTIONAL DESCRIPTION:
231 1782 1 This routine allocates dynamic memory if required.
232 1783 1
233 1784 1 INPUT PARAMETERS:
234 1785 1 SRC_LENGTH - Length of area to be copied.
235 1786 1 SRC_ADDR - Pointer to area to be copied (tested for 0).
236 1787 1 DST_DESC - Address of descriptor for dynamic area.
237 1788 1
238 1789 1 IMPLICIT INPUTS:
239 1790 1 NONE
240 1791 1
241 1792 1 OUTPUT PARAMETERS:
242 1793 1 NONE
243 1794 1
244 1795 1 IMPLICIT OUTPUTS:
245 1796 1 NONE
246 1797 1
247 1798 1 ROUTINE VALUE:
248 1799 1 NONE
249 1800 1
250 1801 1 SIDE EFFECTS:
251 1802 1 Dynamic memory allocated.
252 1803 1
253 1804 1 !--
254 1805 1
255 1806 2 BEGIN
256 1807 2 MAP
257 1808 2 DST_DESC: REF VECTOR; ! Pointer to descriptor
258 1809 2
259 1810 2
260 1811 2 ! Provided it exists, free the old copy of the dynamic area if it is the wrong
261 1812 2 size or if there is no source data.
262 1813 2
263 1814 2 IF
264 1815 2 .DST_DESC[1] NEQ 0 AND
265 1816 2 (.SRC_ADDR EQL 0 OR .DST_DESC[0] NEQ .SRC_LENGTH)
266 1817 2 THEN
267 1818 2 BEGIN
268 1819 2 FREE_VM(.DST_DESC[0], .DST_DESC[1]);
269 1820 2 DST_DESC[0] = 0;
270 1821 2 DST_DESC[1] = 0;
271 1822 2 END;
272 1823 2
273 1824 2
274 1825 2 ! If the source area exists, and no dynamic area exists, allocate one.
275 1826 2
276 1827 2 IF .SRC_ADDR NEQ 0 AND .SRC_LENGTH NEQ 0 AND .DST_DESC[1] EQL 0
277 1828 2 THEN
278 1829 2 BEGIN
279 1830 2 DST_DESC[0] = .SRC_LENGTH;
280 1831 2 DST_DESC[1] = GET_VM(.SRC_LENGTH);
281 1832 2 END;
```

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V04-000  
; 282

Reel Checkpoint and Restart  
GET\_DYN\_SPACE - allocate dynamic memory  
1833 1 END;

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[BACKUP.SRC]RESTART.B32;1

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```
.TITLE RESTART Reel Checkpoint and Restart
.IDENT \V04-000\

.PSECT COMMON,NOEXE, OVR,2

00000 GLOBAL_BASE:
      .BLKB 0
00000 FREE_LIST:
      .BLKB 8
00008 INPUT_WAIT:
      .BLKB 8
00010 REREAD_WAIT:
      .BLKB 8
00018 OUTPUT_WAIT:
      .BLKB 8
00020 JPI_UIC:
      .BLKB 4
00024 JPI_USERNAME:
      .BLKB 12
00030 JPI_DATE:
      .BLKB 8
00038 JPI_NODE_DESC:
      .BLKB 8
00040 JPI_CURPRIV:
      .BLKB 8
00048 SYI_VERSION:
      .BLKB 4
0004C SYI_SID:
      .BLKB 4
00050 RWSV_HOLD_LIST:
      .BLKB 8
00058 RWSV_CRC16:
      .BLKB 64
00098 RWSV_AUTODIN:
      .BLKB 64
000D8 RWSV_FILESET_ID:
      .BLKB 8
000E0 RWSV_VOLUME_ID:
      .BLKB 12
000EC RWSV_VOL_NUMBER:
      .BLKB 2
000EE RWSV_SEG_NUMBER:
      .BLKB 2
000F0 RWSV_FILE_NUMBER:
      .BLKB 4
000F4 RWSV_SAVE_QUAL:
      .BLKB 4
000F8 RWSV_SAVE_FAB:
      .BLKB 4
000FC RWSV_CHAN:
      .BLKB 4
00100 RWSV_XOR_BCB:
      .BLKB 4
00104 RWSV_IN_SEQ:
      .BLKB 4
00108 RWSV_IN_SEQ_0:
```

RESTART  
V04-000

Reel Checkpoint and Restart  
GET\_DYN\_SPACE - allocate dynamic memory

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[BACKUP.SRC]RESTART.B32;1

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0010C RWSV\_IN\_XOR\_SEQ: .BLKB 4  
00110 RWSV\_IN\_XOR\_RFA: .BLKB 4  
00116 RWSV\_LOOKAHEAD: .BLKB 6  
00117 RWSV\_XOR\_SIZE: .BLKB 1  
00118 RWSV\_IN\_GROUP\_SIZE: .BLKB 1  
0011C RWSV\_IN\_ERRORS: .BLKB 4  
0011E RWSV\_IN\_XORUSE: .BLKB 2  
00120 RWSV\_IN\_ORGERR: .BLKB 2  
00128 RWSV\_IN\_VBN: .BLKB 8  
0012C RWSV\_IN\_VBN\_0: .BLKB 4  
00130 RWSV\_ALLOC: .BLKB 4  
00134 RWSV\_EOF: .BLKB 4  
00138 RWSV\_OUT\_SEQ: .BLKB 4  
0013C RWSV\_OUT\_VBN: .BLKB 4  
00140 RWSV\_OUT\_BLOCK\_COUNT: .BLKB 4  
00144 RWSV\_OUT\_ERRORS: .BLKB 2  
00146 RWSV\_SEQ\_ERRORS: .BLKB 2  
00148 RWSV\_OUT\_GROUP\_COUNT: .BLKB 1  
00149 RWSV\_PADDING: .BLKB 3  
0014C QUAL: .BLKB 112  
001BC COM\_SSNAME: .BLKB 8  
001C4 COM\_VALID\_TYPES: .BLKB 2  
001C6 COM\_FLAGS: .BLKB 2  
001C8 COM\_PADDING: .BLKB 1  
001C9 COM\_BUFF\_COUNT: .BLKB 1  
001CA COM\_I\_SETCOUNT: .BLKB 1  
001CB COM\_O\_SETCOUNT: .BLKB 1  
001CC COM\_I\_STRUCNAME: .BLKB 1  
001D8 COM\_O\_STRUCNAME: .BLKB 12



RESTART  
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Reel Checkpoint and Restart  
GET\_DYN\_SPACE - allocate dynamic memory

B 1  
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[BACKUP.SRC]RESTART.B32;1

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001E4	COM_O_BSRDATE:	.BLKB	12
001EC	ALT_SSNAME:	.BLKB	8
0020C	INPUT_FUNC:	.BLKB	32
0020D	INPUT_RTYPE:	.BLKB	1
0020E	OUTPUT_FUNC:	.BLKB	1
0020F	FAST_STRUCLEV:	.BLKB	1
00210	INPUT_BEG:	.BLKB	0
00210	INPUT_CHAN:	.BLKB	4
00214	INPUT_FLAGS:	.BLKB	2
00216	INPUT_PADDING:	.BLKB	2
00218	INPUT_FAB:	.BLKB	4
0021C	INPUT_NAM:	.BLKB	4
00220	INPUT_BCB:	.BLKB	4
00224	INPUT_QUAL:	.BLKB	4
00228	INPUT_BAD:	.BLKB	4
0022C	INPUT_BLOCK:	.BLKB	4
00230	INPUT_MAXBLOCK:	.BLKB	4
00234	INPUT_MEDIA_ID:	.BLKB	4
00238	INPUT_NAMEDESC:	.BLKB	8
00240	INPUT_STATBLK:	.BLKB	8
00248	INPUT_HDR_BEG:	.BLKB	0
00248	INPUT_CREDATE:	.BLKB	8
00250	INPUT_REVDATE:	.BLKB	8
00258	INPUT_EXPDATE:	.BLKB	8
00260	INPUT_BAKDATE:	.BLKB	8
00268	INPUT_FILEOWNER:	.BLKB	4
0026C	INPUT_FILECHAR:	.BLKB	4
00270	INPUT_RECATTR:	.BLKB	32

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00290 INPUT\_HDR\_END:  
                  .BKLB 0  
00290 INPUT\_END:  
                  .BKLB 0  
00290 INPUT\_PROG\_LIST:  
                  .BKLB 4  
00294 INPUT\_PLACEMENT:  
                  .BKLB 8  
0029C INPUT\_VBN\_LIST:  
                  .BKLB 8  
002A4 INPUT\_PLACE\_LEN:  
                  .BKLB 2  
002A6 INPUT\_PADDING\_2:  
                  .BKLB 2  
002A8 OUTPUT\_BEG:  
                  .BKLB 0  
002A8 OUTPUT\_CHAN:  
                  .BKLB 4  
002AC OUTPUT\_FLAGS:  
                  .BKLB 2  
002AE OUTPUT\_PADDING:  
                  .BKLB 2  
002B0 OUTPUT\_FAB:  
                  .BKLB 4  
002B4 OUTPUT\_NAM:  
                  .BKLB 4  
002B8 OUTPUT\_BCB:  
                  .BKLB 4  
002BC OUTPUT\_QUAL:  
                  .BKLB 4  
002C0 OUTPUT\_BAD:  
                  .BKLB 4  
002C4 OUTPUT\_BLOCK:  
                  .BKLB 4  
002C8 OUTPUT\_MAXBLOCK:  
                  .BKLB 4  
002CC OUTPUT\_DEVGEO:  
                  .BKLB 8  
002D4 OUTPUT\_ATTBUF:  
                  .BKLB 144  
00364 OUTPUT\_END:  
                  .BKLB 0  
00364 LIST\_TOTFILES:  
                  .BKLB 4  
00368 LIST\_TOTSIZE:  
                  .BKLB 4  
0036C VERIFY\_FAB:  
                  .BKLB 4  
00370 VERIFY\_USE\_COUNT:  
                  .BKLB 4  
00374 VERIFY\_QUAL:  
                  .BKLB 4  
00378 COMPARE\_BCB:  
                  .BKLB 4  
0037C FAST\_BUFFER:  
                  .BKLB 4  
00380 FAST\_BUFFER\_SIZE:

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00384	FAST_RVN:	.BLKB	4
00385	FAST_PADDING:	.BLKB	1
00386	DIR_VERLIMIT:	.BLKB	1
00388	FAST_VOL_BEG:	.BLKB	2
00388	FAST_IMAP_SIZE:	.BLKB	0
0038C	FAST_IMAP:	.BLKB	4
00390	FAST_HDR_OFFSET:	.BLKB	4
00394	FAST_BOOT_LBN:	.BLKB	4
00398	FAST_VOL_END:	.BLKB	0
00398	JOUR_BUFFER:	.BLKB	4
0039C	JOUR_DIR:	.BLKB	4
003A0	JOUR_HIBLK:	.BLKB	4
003A4	JOUR_EFBLK:	.BLKB	4
003A8	JOUR_INBLK:	.BLKB	4
003AC	JOUR_FFBYTE:	.BLKB	2
003AE	JOUR_INBYTE:	.BLKB	2
003B0	JOUR_STRUCT_LEV:	.BLKB	2
003B2	JOUR_COUNT:	.BLKB	1
003B3	JOUR_REVERSE:	.BLKB	1
003B4	JOUR_EXSZ:	.BLKB	2
003B6	JOUR_PADDING:	.BLKB	2
003B8	CHKPT_HIGH_SP:	.BLKB	4
003BC	CHKPT_LOW_SP:	.BLKB	4
003C0	CHKPT_STACK:	.BLKB	4
003C4	CHKPT_VARS:	.BLKB	4
003C8	CHKPT_STATUS:	.BLKB	4
003CC	DIR_BEG:	.BLKB	0
003CC	DIR_CHAN:	.BLKB	4
003D0	DIR_NAM:	.BLKB	4



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003D4	DIR_DEV_DESC:	
	.BLKB	4
003D8	DIR_SEL_DIR:	
	.BLKB	8
003E0	DIR_SEL_NTV:	
	.BLKB	8
003E8	DIR_STRUCLEV:	
	.BLKB	1
003E9	DIR_LEVELS:	
	.BLKB	1
003EA	DIR_FLAGS:	
	.BLKB	1
003EB	DIR_STATUS:	
	.BLKB	1
003EC	DIR_STRING:	
	.BLKB	320
0052C	DIR_STACK:	
	.BLKB	612
00790	DIR_SP:	
	.BLKB	4
00794	DIR_SEL_LATEST:	
	.BLKB	4
00798	DIR_END:	
	.BLKB	0
00798	DIR_SCANLIMIT:	
	.BLKB	36
007BC	INPUT_MTL:	
	.BLKB	4
007C0	OUTPUT_MTL:	
	.BLKB	4
007C4	CURRENT_MTL:	
	.BLKB	4
007C8	CURRENT_VCB:	
	.BLKB	4
007CC	CURRENT_WCB:	
	.BLKB	4
007D0	ACL_FIB_DESCR:	
	.BLKB	8
007D8	ACL_FIB:	
	.BLKB	64
00818	ACL_LENGTH:	
	.BLKB	4
0081C	ACL_BUFFER:	
	.BLKB	4
00820	CRYP_IN_CONTEXT:	
	.BLKB	4
00824	CRYP_OU_CONTEXT:	
	.BLKB	4
00828	CRYP_DA_CONTEXT:	
	.BLKB	4
0082C	CRYP_DATA_ENCIV:	
	.BLKB	8
00834	CRYP_DATA_CODE:	
	.BLKB	4
00838	CRYP_DATA_KEY:	
	.BLKB	8
00840	CRYP_DATA_IV:	
	.BLKB	8
00848	CRYP_DATA_CKSM:	
	.BLKB	4

			.PSECT	CODE, NOWRT, 2
01	00000	P.AAA:	.BYTE	1
0002	00001		.WORD	2
00EC	00003		.WORD	236
01	00005		.BYTE	1
0002	00006		.WORD	2
00EE	00008		.WORD	238
01	0000A		.BYTE	1
0004	0000B		.WORD	4
00F4	0000D		.WORD	244
01	0000F		.BYTE	1
0004	00010		.WORD	4
0104	00012		.WORD	260
01	00014		.BYTE	1
0004	00015		.WORD	4
0108	00017		.WORD	264
01	00019		.BYTE	1
0004	0001A		.WORD	4
0128	0001C		.WORD	296
01	0001E		.BYTE	1
0004	0001F		.WORD	4
012C	00021		.WORD	300
01	00023		.BYTE	1
0004	00024		.WORD	4
010C	00026		.WORD	268
01	00028		.BYTE	1
0004	00029		.WORD	4
0138	0002B		.WORD	312
01	0002D		.BYTE	1
0004	0002E		.WORD	4
013C	00030		.WORD	316
01	00032		.BYTE	1
0002	00033		.WORD	2
01C6	00035		.WORD	454
01	00037		.BYTE	1
000C	00038		.WORD	12
01CC	0003A		.WORD	460
01	0003C		.BYTE	1
0001	0003D		.WORD	1
01C9	0003F		.WORD	457
01	00041		.BYTE	1
0001	00042		.WORD	1
020F	00044		.WORD	527
01	00046		.BYTE	1
0080	00047		.WORD	128
0210	00049		.WORD	528
01	0004B		.BYTE	1
0004	0004C		.WORD	4
0290	0004E		.WORD	656
01	00050		.BYTE	1
00BC	00051		.WORD	188
02A8	00053		.WORD	680
01	00055		.BYTE	1
0004	00056		.WORD	4
0370	00058		.WORD	880

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01	0005A	.BYTE	1
0004	0005B	.WORD	4
0374	0005D	.WORD	884
04	0005F	.BYTE	4
0000	00060	.WORD	0
038C	00062	.WORD	908
07	00064	.BYTE	7
0000	00065	.WORD	0
037C	00067	.WORD	892
01	00069	.BYTE	1
0004	0006A	.WORD	4
0380	0006C	.WORD	896
03	0006E	.BYTE	3
0000	0006F	.WORD	0
0388	00071	.WORD	904
03	00073	.BYTE	3
0000	00074	.WORD	0
0390	00076	.WORD	912
03	00078	.BYTE	3
0000	00079	.WORD	0
0394	0007B	.WORD	916
02	0007D	.BYTE	2
0200	0007E	.WORD	512
0398	00080	.WORD	920
02	00082	.BYTE	2
0100	00083	.WORD	256
039C	00085	.WORD	924
01	00087	.BYTE	1
0004	00088	.WORD	4
03A4	0008A	.WORD	932
01	0008C	.BYTE	1
0002	0008D	.WORD	2
03AC	0008F	.WORD	940
01	00091	.BYTE	1
0001	00092	.WORD	1
03B2	00094	.WORD	946
05	00096	.BYTE	5
015F	00097	.WORD	351
0218	00099	.WORD	536
01	0009B	.BYTE	1
0001	0009C	.WORD	1
0384	0009E	.WORD	900
06	000A0	.BYTE	6
0024	000A1	.WORD	36
052C	000A3	.WORD	1324
01	000A5	.BYTE	1
0001	000A6	.WORD	1
01CA	000A8	.WORD	458
01	000AA	.BYTE	1
0002	000AB	.WORD	2
02A4	000AD	.WORD	676
08	000AF	.BYTE	8
0000	000B0	.WORD	0
0294	000B2	.WORD	660
08	000B4	.BYTE	8
0000	000B5	.WORD	0
029C	000B7	.WORD	668

.....



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00000000 000B9 .LONG 0

CHKPT\_TABLE= P.AAA  
.EXTRN FREE\_VM, GET\_VM  
.EXTRN GET\_ZERO\_VM, CHECKPOINT\_M  
.EXTRN RESTART\_M, ASSIGN\_INPUT\_CHANNEL  
.EXTRN FILE\_ERROR, FREE\_BUFFER  
.EXTRN WAIT, FREE\_DIR\_DATA  
.EXTRN INIT\_DIR\_SCAN, FIND\_NEXT  
.EXTRN RESET\_DIR\_SPEC, BACKUPS\_CONTINUE  
.EXTRN BACKUPS\_OPENIN

				0004 00000 GET_DYN_SPACE:			
	52	0C	AC	D0 00002	WORD	Save R2	: 1777
		04	A2	D5 00006	MOVL	DST_DESC, R2	: 1815
			17	13 00009	TSTL	4(R2)	
		08	AC	D5 0000B	BEQL	2\$	
			06	13 0000E	TSTL	SRC_ADDR	: 1816
04	AC		62	D1 00010	BEQL	1\$	
			0C	13 00014	CMPL	(R2), SRC_LENGTH	
	7E		62	7D 00016	BEQL	2\$	
00000000G	00		02	FB 00019	MOVQ	(R2), -(SP)	: 1819
			62	7C 00020	CALLS	#2, FREE_VM	
		08	AC	D5 00022	CLRQ	(R2)	: 1820
			1C	13 00025	TSTL	SRC_ADDR	: 1827
		04	AC	D5 00027	BEQL	3\$	
			17	13 0002A	TSTL	SRC_LENGTH	
		04	A2	D5 0002C	BEQL	3\$	
			12	12 0002F	TSTL	4(R2)	
	62	04	AC	D0 00031	BNEQ	3\$	
		04	AC	DD 00035	MOVL	SRC_LENGTH, (R2)	: 1830
00000000G	00		01	FB 00038	PUSHL	SRC_LENGTH	: 1831
	04	A2	50	D0 0003F	CALLS	#1, GET_VM	
			04	00043	MOVL	R0, 4(R2)	
					RET		: 1833

; Routine Size: 68 bytes, Routine Base: CODE + 00BD

```

284 1834 1 %SBTTL 'GET_COPY - copy memory to allocated space'
285 1835 1 ROUTINE GET_COPY(SRC_LENGTH, SRC_ADDR, DST_DESC): NOVALUE=
286 1836 1
287 1837 1 ++
288 1838 1
289 1839 1 FUNCTIONAL DESCRIPTION:
290 1840 1 This routine allocates dynamic memory if required and copies a
291 1841 1 specified area of memory to it.
292 1842 1
293 1843 1 INPUT PARAMETERS:
294 1844 1 SRC_LENGTH - Length of area to be copied.
295 1845 1 SRC_ADDR - Pointer to area to be copied.
296 1846 1 DST_DESC - Address of descriptor for dynamic area.
297 1847 1
298 1848 1 IMPLICIT INPUTS:
299 1849 1 NONE
300 1850 1
301 1851 1 OUTPUT PARAMETERS:
302 1852 1 NONE
303 1853 1
304 1854 1 IMPLICIT OUTPUTS:
305 1855 1 NONE
306 1856 1
307 1857 1 ROUTINE VALUE:
308 1858 1 NONE
309 1859 1
310 1860 1 SIDE EFFECTS:
311 1861 1 Dynamic memory allocated.
312 1862 1
313 1863 1 --
314 1864 1
315 1865 2 BEGIN
316 1866 2 MAP
317 1867 2 DST_DESC: REF VECTOR; ! Pointer to descriptor
318 1868 2 BUILTIN
319 1869 2 AP;
320 1870 2
321 1871 2
322 1872 2 ! Get dynamic space if required.
323 1873 2
324 1874 2 CALLG(.AP, GET_DYN_SPACE);
325 1875 2
326 1876 2
327 1877 2 ! If the source area exists, copy new data.
328 1878 2
329 1879 2 IF .DST_DESC[1] NEQ 0
330 1880 2 THEN
331 1881 2 CHSMOVE(.SRC_LENGTH, .SRC_ADDR, .DST_DESC[1]);
332 1882 1 END;

```

```

003C 00000 GET_COPY:
B6 AF 6C FA 00002 .WORD Save R2,R3,R4,R5
CALLG (AP), GET_DYN_SPACE

```

: 1835  
: 1874

```

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GET_COPY - copy memory to allocated space

```

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			50	0C	AC	D0	00006	MOVL	DST_DESC, R0
				04	A0	D5	0000A	TSTL	4(R0)
					07	13	0000D	BEQL	1\$
04	B0	08	BC	04	AC	28	0000F	MOVC3	SRC_LENGTH, @SRC_ADDR, @4(R0)
						04	00016	1\$: RET	

1879  
1881  
1882

; Routine Size: 23 bytes, Routine Base: CODE + 0101



```

334 1883 1 %SBTTL 'REEL CHECKPOINT - take reel checkpoint'
335 1884 1 GLOBAL ROUTINE REEL_CHECKPOINT: NOVALUE=
336 1885 1
337 1886 1 ++
338 1887 1
339 1888 1 FUNCTIONAL DESCRIPTION:
340 1889 1 This routine takes a checkpoint at the beginning of a reel.
341 1890 1
342 1891 1 INPUT PARAMETERS:
343 1892 1 NONE
344 1893 1
345 1894 1 IMPLICIT INPUTS:
346 1895 1 NONE
347 1896 1
348 1897 1 OUTPUT PARAMETERS:
349 1898 1 NONE
350 1899 1
351 1900 1 IMPLICIT OUTPUTS:
352 1901 1 NONE
353 1902 1
354 1903 1 ROUTINE VALUE:
355 1904 1 NONE
356 1905 1
357 1906 1 SIDE EFFECTS:
358 1907 1 NONE
359 1908 1
360 1909 1 --
361 1910 1
362 1911 2 BEGIN
363 1912 2 LOCAL
364 1913 2 T, ! Cursor for CHKPT_TABLE
365 1914 2 INPU: REF BBLOCK, ! Cursor for input qualifiers area
366 1915 2 P: REF VECTOR; ! Cursor for dynamic area
367 1916 2
368 1917 2
369 1918 2 ! Determine if a checkpoint at this time is valid.
370 1919 2
371 1920 2 COM_FLAGS[COM_DSBL_RSTRT] = COM_FLAGS[COM_DSBL_CHKPT];
372 1921 2 IF COM_FLAGS[COM_DSBL_CHKPT] THEN RETURN;
373 1922 2
374 1923 2
375 1924 2 ! Checkpoint the value of QUAL_USE_COUNT in the input qualifiers blocks.
376 1925 2
377 1926 2 INPU = QUAL[QUAL_INPU_LIST];
378 1927 2 WHILE INPU NEQ 0 DO
379 1928 2 BEGIN
380 1929 2 INPU[QUAL_USE_CHKPT] = INPU[QUAL_USE_COUNT];
381 1930 2 INPU = INPU[QUAL_NEXT];
382 1931 2 END;
383 1932 2
384 1933 2
385 1934 2 ! Allocate a dynamic area to hold saved variables if none exists.
386 1935 2
387 1936 2 IF CHKPT_VARS EQL 0 THEN CHKPT_VARS = GET_ZERO_VM(VARS_SIZE);
388 1937 2
389 1938 2
390 1939 2 ! Interpret the table.

```

```
391 1940 2 !
392 1941 2 ! T = CHKPT_TABLE;
393 1942 2 P = .CHKPT_VARS;
394 1943 2 WHILE TRUE DO
395 1944 2 BEGIN
396 1945 2 LOCAL
397 1946 2 A, ! Local copy of A byte
398 1947 2 B, ! Local copy of B byte
399 1948 2 C: ! Local copy of address
400 1949 2 REF VECTOR;
401 1950 2
402 1951 2 ! Establish the three table parameters.
403 1952 2 !
404 1953 2 A = .(.T)<0,8>; T = .T + 1;
405 1954 2 B = .(.T)<0,16>; T = .T + 2;
406 1955 2 C = GLOBAL_BASE + .(.T)<0,16>; T = .T + 2;
407 1956 2
408 1957 2
409 1958 2 ! Case on the action code to execute the action.
410 1959 2 !
411 1960 2 CASE .A FROM EXIT TO SPECIAL_6 OF
412 1961 2 SET
413 1962 2
414 1963 2
415 1964 2 [EXIT]:
416 1965 2 EXITLOOP;
417 1966 2
418 1967 2
419 1968 2 [COPY]:
420 1969 2 P = CHSMOVE(.B, .C, .P); ! Move variable to area
421 1970 2
422 1971 2
423 1972 2 [COPYDYN]:
424 1973 2 BEGIN
425 1974 2 GET_COPY(.B, ..C, .P);
426 1975 2 P = .P + 8;
427 1976 2 END;
428 1977 2
429 1978 2
430 1979 2 [SPECIAL_1]:
431 1980 2 BEGIN
432 1981 2 GET_COPY(.COM_I_SETCOUNT*%UPVAL, ..C, .P);
433 1982 2 P = .P + 8;
434 1983 2 END;
435 1984 2
436 1985 2
437 1986 2 [SPECIAL_2]:
438 1987 2 BEGIN
439 1988 2 LOCAL
440 1989 2 Q;
441 1990 2
442 1991 2 GET_DYN_SPACE(.COM_I_SETCOUNT*2*%UPVAL, ..C, .P);
443 1992 2 Q = .P[T];
444 1993 2 IF .Q NEQ 0
445 1994 2 THEN
446 1995 2 BEGIN
447 1996 2 CHSFILL(0, .COM_I_SETCOUNT*2*%UPVAL, .Q);
```

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```
448 1997 5      INCR I FROM 0 TO .COM_I_SETCOUNT-1 DO
449 1998 6      BEGIN
450 1999 6      GET_COPY(.FAST_IMAP_SIZE[I]*512, .FAST_IMAP[I], .Q);
451 2000 6      Q = .Q + 8;
452 2001 5      END;
453 2002 4      END;
454 2003 4      P = .P + 8;
455 2004 3      END;
456 2005 3
457 2006 3
458 2007 3      [SPECIAL 3]:
459 2008 4      BEGIN
460 2009 4      IF .INPUT_FAB NEQ 0
461 2010 4      THEN
462 2011 5      BEGIN
463 2012 5      CHSMOVE(NAMSC_BLN, INPUT_FAB[FC_NAM], .P);
464 2013 5      CHSMOVE(NAMSC_MAXRSS, INPUT_FAB[FC_RSA], .P + NAMSC_BLN);
465 2014 4      END;
466 2015 4      P = .P + NAMSC_BLN + NAMSC_MAXRSS;
467 2016 3      END;
468 2017 3
469 2018 3
470 2019 3      [SPECIAL 4]:
471 2020 4      BEGIN
472 2021 4      INCRA D FROM DIR_STACK TO DIR_STACK+D_K_NLEVELS*D_S_ENTRY-D_S_ENTRY BY D_S_ENTRY DO
473 2022 5      BEGIN
474 2023 5      MAP D: REF BBLOCK;
475 2024 5      .P = .D[VER];
476 2025 4      P = .P + 4;
477 2026 4      END;
478 2027 3      END;
479 2028 3
480 2029 3
481 2030 3      [SPECIAL 5]:
482 2031 4      BEGIN
483 2032 4      GET_COPY(.FAST_BUFFER_SIZE, ..C, .P);
484 2033 4      P = .P + 8;
485 2034 3      END;
486 2035 3
487 2036 3
488 2037 3      [SPECIAL 6]:
489 2038 4      BEGIN
490 2039 4      LOCAL
491 2040 4      Q:      REF BBLOCK,
492 2041 4      R:      REF BBLOCK,
493 2042 4      T:      REF BBLOCK;
494 2043 4
495 2044 4      IF .C[0] EQL 0 THEN C[0] = C[1] = C[0];
496 2045 4      IF .P[0] EQL 0 THEN P[0] = P[1] = P[0];
497 2046 4      UNTIL REMQUE(.P[0], T) DO
498 2047 5      BEGIN
499 2048 5      FREE_VM(.T[PLC_SIZE], .T);
500 2049 4      END;
501 2050 4      Q = .C[0];
502 2051 4      UNTIL .Q EQL C[0] DO
503 2052 5      BEGIN
504 2053 5      R = GET_VM(.Q[PLC_SIZE]);
```

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REEL\_CHECKPOINT - take reel checkpoint

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```
505      2054      CH$MOVE(.Q[PLC_SIZE], .Q, .R);
506      2055      INSQUE(.R, .P[T]);
507      2056      Q = .Q[PLC_FLINK];
508      2057      END;
509      2058      P = .P + 8;
510      2059      END;
511      2060
512      2061
513      2062      TES;
514      2063      END;
515      2064
516      2065
517      2066      ! Free previous saved machine state if required.
518      2067
519      2068      IF .CHKPT_STACK NEQ 0
520      2069      THEN
521      2070      FREE_VM(.CHKPT_HIGH_SP - .CHKPT_LOW_SP, .CHKPT_STACK);
522      2071
523      2072
524      2073      ! Checkpoint the machine state. Execution also continues here after a call to
525      2074      SAVE_RESTART.
526      2075
527      2076      CHECKPOINT_M(.CHKPT_HIGH_SP, CHKPT_STACK, CHKPT_LOW_SP);
528      2077      END;
```

				OFFC 00000	.ENTRY	REEL_CHECKPOINT, Save R2,R3,R4,R5,R6,R7,R8,-;	
			5B 00000000'	EF 9E 00002	MOVAB	R9,R10,R11	1884
			01	06 EF 00009	EXTZV	COM_I SETCOUNT, R11	
FC	50	FC	01	50 F0 0000F	INSV	#6, #1, COM_FLAGS, R0	1920
			01	06 E1 00015	BBC	R0, #7, #1, COM_FLAGS	
		FC	AB	04 0001A	RET	#6, COM_FLAGS, T\$	1921
			50	82 AB D0 0001B 1\$:	MOVL	QUAL, INPU	1926
				0A 13 0001F 2\$:	BEQL	3\$	1927
		24	A0	A0 D0 00021	MOVL	32(INPU), 36(INPU)	1929
			50	60 D0 00026	MOVL	(INPU), INPU	1930
				F4 11 00029	BRB	2\$	1927
				01FA CB D5 0002B 3\$:	TSTL	CHKPT_VARS	1936
				11 12 0002F	BNEQ	4\$	
			7E	8F 3C 00031	MOVZWL	#854, -(SP)	
		00000000G	00	01 FB 00036	CALLS	#1, GET_ZERO_VM	
		01FA	CB	50 D0 0003D	MOVL	R0, CHKPT_VARS	
			59	FEA2 CF 9E 00042 4\$:	MOVAB	CHKPT_TABLE, T	1941
			57	01FA CB D0 00047	MOVL	CHKPT_VARS, P	1942
			52	89 9A 0004C 5\$:	MOVZBL	(T)+, A	1953
			51	89 3C 0004F	MOVZWL	(T)+, B	1954
			50	FE36 CB 9E 00052	MOVAB	GLOBAL_BASE, R0	1955
			58	89 3C 00057	MOVZWL	(T)+, C	
			58	50 C0 0005A	ADDL2	R0, C	
		08	00	52 CF 0005D	CASEL	A, #0, #8	
0026		001E	0015	011A 00061 6\$:	.WORD	29\$-6\$, -	1960
00B3		0098	007A	0034 00069		7\$-6\$, -	
				00C2 00071		8\$-6\$, -	



Address	Disassembly	Comment	Year
67	0105 31 00073	BRW	1965
68	51 28 00076	MOV C3	1969
57	53 D0 0007A	MOVL	
	CD 11 0007D	BRB	
	57 DD 0007F	PUSHL	1974
	68 DD 00081	PUSHL	
	51 DD 00083	PUSHL	
	08 11 00085	BRB	
	57 DD 00087	PUSHL	1981
	68 DD 00089	PUSHL	
7E	68 9A 0008B	MOVZBL	
50	02 78 0008E	ASHL	
50	0087 31 00092	BRW	1991
	57 DD 00095	PUSHL	
	68 DD 00097	PUSHL	
7E	68 9A 00099	MOVZBL	
50	03 78 0009C	ASHL	
FF00	03 FB 000A0	CALLS	
56	04 A7 D0 000A5	MOVL	1992
	76 13 000A9	BEQL	1993
	68 9A 000AB	MOVZBL	1996
	08 C4 000AE	MULL2	
00	00 2C 000B1	MOV C5	
	66 000B6		
	68 9A 000B7	MOVZBL	1997
	01 CE 000BA	MNEGL	
	16 11 000BD	BRB	
	56 DD 000BF	PUSHL	1999
7E	01C2 DB42 DD 000C1	PUSHL	
01BE DB42	09 78 000C6	ASHL	
FF17 CF	03 FB 000CD	CALLS	
56	08 C0 000D2	ADDL2	2000
52	53 F2 000D5	AOBLSS	1997
	46 11 000D9	BRB	2003
56	4E AB D0 000DB	MOVL	2009
	11 13 000DF	BEQL	
67	0094 8F 28 000E1	MOV C3	2012
60 A7	0254 8F 28 000E9	MOV C3	2013
	57 015F C7 9E 000F2	MOVAB	2015
	7F 11 000F7	BRB	1960
	50 0362 CB 9E 000F9	MOVAB	2021
	51 0582 CB 9E 000FE	MOVAB	
	08 11 00103	BRB	
87	04 A0 D0 00105	MOVL	2024
50	44 A0 9E 00109	MOVAB	2021
51	50 D1 0010D	CML	
	F3 1B 00110	BLEQU	
	64 11 00112	BRB	1960
	57 DD 00114	PUSHL	2032
	68 DD 00116	PUSHL	
01B6	CB DD 00118	PUSHL	

RESTART  
V04-000

Reel Checkpoint and Restart  
REEL\_CHECKPOINT - take reel checkpoint

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FEC8	CF	03	FB	0011C	20\$:	CALLS	#3	GET_COPY	
		52	11	00121	21\$:	BRB	27\$		2033
		68	D5	00123	22\$:	TSTL	(C)		2044
		07	12	00125		BNEQ	23\$		
04	A8	58	D0	00127		MOVL	C, 4(C)		
	68	58	D0	0012B		MOVL	C, (C)		
		67	D5	0012E	23\$:	TSTL	(P)		2045
		07	12	00130		BNEQ	24\$		
04	A7	57	D0	00132		MOVL	P, 4(P)		
	67	57	D0	00136		MOVL	P, (P)		
	52	00	B7	0F 00139	24\$:	REMQUE	30(P), T		2046
			0F	1D 0013D		BVS	25\$		
			52	DD 0013F		PUSHL	T		2048
	7E	09	A2	9A 00141		MOVZBL	9(T), -(SP)		
00000000G	00		02	FB 00145		CALLS	#2	FREE_VM	
			EB	11 0014C		BRB	24\$		2046
	56		68	D0 0014E	25\$:	MOVL	(C), 0		2050
	58		56	D1 00151	26\$:	CMPL	0, C		2051
			1F	13 00154		BEQL	27\$		
	7E	09	A6	9A 00156		MOVZBL	9(Q), -(SP)		2053
00000000G	00		01	FB 0015A		CALLS	#1	GET_VM	
	5A		50	D0 00161		MOVL	R0, R		
	50	09	A6	9A 00164		MOVZBL	9(Q), R0		2054
6A	66		50	28 00168		MOVCL	R0, (Q), (R)		
	04		6A	0E 0016C		INSQUE	(R), 34(P)		2055
			66	D0 00170		MOVL	(Q), 0		2056
			DC	11 00173		BRB	26\$		2051
	57		08	C0 00175	27\$:	ADDL2	#8, P		2058
			FED1	31 00178	28\$:	BRW	5\$		1943
	50	01F6	CB	D0 0017B	29\$:	MOVL	CHKPT_STACK, R0		2068
			11	13 00180		BEQL	30\$		
			50	DD 00182		PUSHL	R0		2070
7E	01EE	CB	01F2	CB C3 00184		SUBL3	CHKPT_LOW SP, CHKPT_HIGH SP, -(SP)		
00000000G	00		02	FB 0018C		CALLS	#2, FREE_VM		
		01F2	CB	9F 00193	30\$:	PUSHAB	CHKPT_LOW SP		2076
		01F6	CB	9F 00197		PUSHAB	CHKPT_STACK		
		01EE	CB	DD 0019B		PUSHL	CHKPT_HIGH SP		
00000000G	00		03	FB 0019F		CALLS	#3, CHECKPOINT_M		
			04	001A6		RET			2077

; Routine Size: 423 bytes, Routine Base: CODE + 0118

```
530 2078 1 %SBTTL 'RESTORE_COPY - restore saved copy of memory'
531 2079 1 ROUTINE RESTORE_COPY(SRC_DESC,DST_LENGTH,DST_PTR_ADDR): NOVALUE=
532 2080 1
533 2081 1 ++
534 2082 1
535 2083 1 FUNCTIONAL DESCRIPTION:
536 2084 1 This routine restores a saved copy of dynamic memory.
537 2085 1
538 2086 1 INPUT PARAMETERS:
539 2087 1 SRC_DESC - Address of descriptor for dynamic area.
540 2088 1 DST_LENGTH - Length of area to be copied.
541 2089 1 DST_PTR_ADDR - Pointer to pointer to area to be restored.
542 2090 1
543 2091 1 IMPLICIT INPUTS:
544 2092 1 NONE
545 2093 1
546 2094 1 OUTPUT PARAMETERS:
547 2095 1 NONE
548 2096 1
549 2097 1 IMPLICIT OUTPUTS:
550 2098 1 NONE
551 2099 1
552 2100 1 ROUTINE VALUE:
553 2101 1 NONE
554 2102 1
555 2103 1 SIDE EFFECTS:
556 2104 1 Dynamic memory allocated.
557 2105 1
558 2106 1 --
559 2107 1
560 2108 2 BEGIN
561 2109 2 MAP
562 2110 2 SRC_DESC: REF VECTOR; ! Pointer to descriptor
563 2111 2
564 2112 2
565 2113 2 ! Provided it exists, free the old copy of the dynamic area if it is the wrong
566 2114 2 size or if there is no source data.
567 2115 2
568 2116 2 IF
569 2117 2 ..DST_PTR_ADDR NEQ 0 AND
570 2118 2 (..SRC_DESC[1] EQL 0 OR ..SRC_DESC[0] NEQ ..DST_LENGTH)
571 2119 2 THEN
572 2120 2 BEGIN
573 2121 2 FREE_VM(..DST_LENGTH, ..DST_PTR_ADDR);
574 2122 2 ..DST_PTR_ADDR = 0;
575 2123 2 END;
576 2124 2
577 2125 2
578 2126 2 ! If the source area exists, copy new data.
579 2127 2
580 2128 2 IF ..SRC_DESC[1] NEQ 0
581 2129 2 THEN
582 2130 2 BEGIN
583 2131 2
584 2132 2 ! Allocate a dynamic area if none currently exists.
585 2133 2
586 2134 2 IF ..DST_PTR_ADDR EQL 0 THEN ..DST_PTR_ADDR = GET_VM(..SRC_DESC[0]);
```

RESTART  
V04-000

Reel Checkpoint and Restart  
RESTORE\_COPY - restore saved copy of memory

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[BACKUP.SRC]RESTART.B32;1

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```
.. 587      2135 3
.. 588      2136 3
.. 589      2137 3      ! Restore the data.
.. 590      2138 3      !
.. 591      2139 3      CHSMOVE(.SRC_DESC[0], .SRC_DESC[1], ..DST_PTR_ADDR);
.. 592      2140 2      END;
.. 593      2141 1      END;
```

```
                                003C 00000 RESTORE_COPY:
                                .WORD
                                Save R2,R3,R4,R5
                                53      0C      AC      D0      00002      MOVL      DST_PTR_ADDR, R3
                                63      D5      00006      TSTL      (R3)
                                1D      13      00008      BEQL      2$
                                50      04      AC      D0      0000A      MOVL      SRC_DESC, R0
                                04      A0      D5      0000E      TSTL      4(R0)
                                08      AC      06      13      00011      BEQL      1$
                                08      AC      60      D1      00013      CMPL      (R0), DST_LENGTH
                                0E      13      00017      BEQL      2$
                                63      DD      00019      1$:      PUSHL      (R3)
                                08      AC      DD      0001B      PUSHL      DST_LENGTH
                                00      02      FB      0001E      CALLS      #2, FREE_VM
                                63      D4      00025      CLRL      (R3)
                                52      04      AC      D0      00027      2$:      MOVL      SRC_DESC, R2
                                04      A2      D5      00028      TSTL      4(R2)
                                16      13      0002C      BEQL      4$
                                63      D5      00030      TSTL      (R3)
                                0C      12      00032      BNEQ      3$
                                62      DD      00034      PUSHL      (R2)
                                01      FB      00036      CALLS      #1, GET_VM
                                50      D0      0003D      MOVL      R0, (R3)
                                00      B3      04      B2      62      28      00040      3$:      MOVC3      (R2), @4(R2), @0(R3)
                                04      00046      4$:      RET
```

```
.. 2079
.. 2117
.. 2118
.. 2121
.. 2122
.. 2128
.. 2134
.. 2139
.. 2141
```

: Routine Size: 71 bytes, Routine Base: CODE + 02BF



RESTART  
V04-000

Reel Checkpoint and Restart  
SAVE\_RESTART - restart from last checkpoint

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[BACKUP.SRC]RESTART.B32;1

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```
595 2142 1 %SBTTL 'SAVE RESTART - restart from last checkpoint'
596 2143 1 GLOBAL ROUTINE SAVE_RESTART: NOVALUE=
597 2144 1
598 2145 1 ++
599 2146 1
600 2147 1 FUNCTIONAL DESCRIPTION:
601 2148 1 This routine restarts from the last checkpoint.
602 2149 1
603 2150 1 INPUT PARAMETERS:
604 2151 1 NONE
605 2152 1
606 2153 1 IMPLICIT INPUTS:
607 2154 1 NONE
608 2155 1
609 2156 1 OUTPUT PARAMETERS:
610 2157 1 NONE
611 2158 1
612 2159 1 IMPLICIT OUTPUTS:
613 2160 1 NONE
614 2161 1
615 2162 1 ROUTINE VALUE:
616 2163 1 NONE
617 2164 1
618 2165 1 SIDE EFFECTS:
619 2166 1 NONE
620 2167 1
621 2168 1 --
622 2169 1
623 2170 2 BEGIN
624 2171 2 LOCAL
625 2172 2 STATUS, ! Status variable
626 2173 2 T, ! Cursor for CHKPT TABLE
627 2174 2 P, ! Cursor for dynamic area
628 2175 2 SAVE_PROC_LIST: REF BBLOCK, ! Save for INPUT_PROC_LIST
629 2176 2 SAVE_D_VER: REF VECTOR, ! Pointer to saved D_VER values
630 2177 2
631 2178 2 EXTERNAL ROUTINE
632 2179 2 STA_DISMOUNT; ! Dismount volume via stand-alone ACP
633 2180 2
634 2181 2
635 2182 2 ! Restore the value of QUAL_USE_COUNT in the input qualifiers blocks.
636 2183 2
637 2184 2 P = .QUAL[QUAL_INPU_LIST];
638 2185 2 WHILE .P NEQ 0 DO
639 2186 2 BEGIN
640 2187 2 P[QUAL_USE_COUNT] = .P[QUAL_USE_CHKPT];
641 2188 2 P = .P[QUAL_NEXT];
642 2189 2 END;
643 2190 2
644 2191 2 QUAL[QUAL_COMP] = 0;
645 2192 2
646 2193 2 ! Wait on all pending I/O's. Reattach all buffers to the free list.
647 2194 2
648 2195 2 UNTIL REMQUE(.INPUT_WAIT[0], P) DO
649 2196 2 BEGIN
650 2197 2 P[BCB_FAIL_ACT] = 0;
651 2198 2 P[BCB_SUCC_ACT] = 0;
```

RESTART  
V04-000

Reel Checkpoint and Restart  
SAVE\_RESTART - restart from last checkpoint

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[BACKUP.SRC]RESTART.B32;1

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```

652 2199 3 WAIT(.P);
653 2200 3 FREE_BUFFER(.P);
654 2201 3 END;
655 2202 3 UNTIL REMQUE(.REREAD_WAIT[0], P) DO
656 2203 3 BEGIN
657 2204 3 P[BCB_FAIL_ACT] = 0;
658 2205 3 P[BCB_SUCC_ACT] = 0;
659 2206 3 WAIT(.P);
660 2207 3 FREE_BUFFER(.P);
661 2208 3 END;
662 2209 3 UNTIL REMQUE(.OUTPUT_WAIT[0], P) DO
663 2210 3 BEGIN
664 2211 3 P[BCB_FAIL_ACT] = 0;
665 2212 3 P[BCB_SUCC_ACT] = 0;
666 2213 3 WAIT(.P);
667 2214 3 FREE_BUFFER(.P);
668 2215 3 END;
669 2216 3
670 2217 3
671 2218 3 ! Deal with buffers that do not have I/O pending.
672 2219 3 !
673 2220 3 UNTIL REMQUE(.RWSV_HOLD_LIST[0], P) DO
674 2221 3 BEGIN
675 2222 3 FREE_BUFFER(.P);
676 2223 3 END;
677 2224 3 IF .RWSV_XOR_BCB NEQ 0
678 2225 3 THEN
679 2226 3 BEGIN
680 2227 3 FREE_BUFFER(.RWSV_XOR_BCB);
681 2228 3 RWSV_XOR_BCB = 0;
682 2229 3 END;
683 2230 3 IF .COMPARE_BCB NEQ 0
684 2231 3 THEN
685 2232 3 BEGIN
686 2233 3 FREE_BUFFER(.COMPARE_BCB);
687 2234 3 COMPARE_BCB = 0;
688 2235 3 END;
689 2236 3 IF .INPUT_BCB NEQ 0
690 2237 3 THEN
691 2238 3 BEGIN
692 2239 3 FREE_BUFFER(.INPUT_BCB);
693 2240 3 INPUT_BCB = 0;
694 2241 3 END;
695 2242 3 IF .OUTPUT_BCB NEQ 0
696 2243 3 THEN
697 2244 3 BEGIN
698 2245 3 FREE_BUFFER(.OUTPUT_BCB);
699 2246 3 OUTPUT_BCB = 0;
700 2247 3 END;
701 2248 3
702 2249 3
703 2250 3 ! Deassign channels.
704 2251 3 ! Close save set if open as a file.
705 2252 3 !
706 2253 3 IF .QUAL[QUAL_SS_FILE]
707 2254 3 THEN
708 2255 3 BEGIN
```

RESTART  
V04-000

Reel Checkpoint and Restart  
SAVE\_RESTART - restart from last checkpoint

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[BACKUP.SRC]RESTART.032;1

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```

709 2256 IF .RWSV_SAVE_FAB NEQ 0 THEN IF .RWSV_SAVE_FAB[FAB$W_IF1] NEQ 0
710 2257 THEN
711 2258 $CLOSE(FAB=.RWSV_SAVE_FAB);
712 2259 END
713 2260
714 2261 ! Deassign save set channel.
715 2262
716 2263 ELSE
717 2264 BEGIN
718 2265 IF .RWSV_CHAN NEQ 0
719 2266 THEN
720 2267 BEGIN
721 2268 IF .RWSV_CHAN LSSU 1*16
722 2269 THEN
723 2270 BEGIN
724 2271 $DASSGN(CHAN=.RWSV_CHAN);
725 2272 RWSV_CHAN = 0;
726 2273 END
727 2274
728 2275 ! Close file and dismount volume if save set is open via stand-alone ACP.
729 2276
730 2277 ELSE
731 2278 BEGIN
732 2279 IF .RWSV_CHAN EQL STA IN CHAN
733 2280 THEN CURRENT_MTL = .INPUT_MTL
734 2281 ELSE CURRENT_MTL = .OUTPUT_MTL;
735 2282 $QIOW (CHAN = .RWSV_CHAN,
736 2283 FUNC = IOS_DEACCESS
737 2284 );
738 2285 STA_DISMOUNT (.RWSV_VOL_NUMBER);
739 2286 END;
740 2287 END;
741 2288 END;
742 2289 IF .INPUT_CHAN NEQ 0
743 2290 THEN
744 2291 BEGIN
745 2292 $QIOW(
746 2293 FUNC=IOS_DEACCESS,
747 2294 CHAN=.INPUT_CHAN);
748 2295 $DASSGN(CHAN=.INPUT_CHAN);
749 2296 INPUT_CHAN = 0;
750 2297 END;
751 2298 IF .OUTPUT_CHAN NEQ 0
752 2299 THEN
753 2300 BEGIN
754 2301 $QIOW(
755 2302 FUNC=IOS_DEACCESS,
756 2303 CHAN=.OUTPUT_CHAN);
757 2304 $DASSGN(CHAN=.OUTPUT_CHAN);
758 2305 OUTPUT_CHAN = 0;
759 2306 END;
760 2307
761 2308
762 2309 ! Save globals prior to restoration.
763 2310
764 2311 SAVE_PROC_LIST = .INPUT_PROC_LIST;
765 2312
```

```
766 2313 2
767 2314 2  ! Interpret the table to restore global storage.
768 2315 2
769 2316 2  T = CHKPT_TABLE;
770 2317 2  P = .CHKPT_VARS;
771 2318 2  WHILE TRUE DO
772 2319 2    BEGIN
773 2320 2      LOCAL
774 2321 2        A,          ! Local copy of A byte
775 2322 2        B,          ! Local copy of B byte
776 2323 2        C:      REF VECTOR;    ! Local copy of address
777 2324 2
778 2325 2
779 2326 2    ! Establish the three table parameters.
780 2327 2
781 2328 2    A = .(.T)<0,8>;      T = .T + 1;
782 2329 2    B = .(.T)<0,16>;     T = .T + 2;
783 2330 2    C = GLOBAL_BASE + .(.T)<0,16>;  T = .T + 2;
784 2331 2
785 2332 2
786 2333 2    ! Case on the action code to execute the action.
787 2334 2
788 2335 2    CASE .A FROM EXIT TO SPECIAL_6 OF
789 2336 2      SET
790 2337 2
791 2338 2      [EXIT]:
792 2339 2        EXITLOOP;
793 2340 2
794 2341 2
795 2342 2
796 2343 2      [COPY]:
797 2344 2        BEGIN
798 2345 2          CHSMOVE(.B, .P, .C);    ! Move area to variable
799 2346 2          P = .P + .B;           ! Update pointer
800 2347 2        END;
801 2348 2
802 2349 2
803 2350 2      [COPYDYN]:
804 2351 2        BEGIN
805 2352 2          RESTORE_COPY(.P, .B, .C);
806 2353 2          P = .P + 8;
807 2354 2        END;
808 2355 2
809 2356 2
810 2357 2      [SPECIAL_1]:
811 2358 2        BEGIN
812 2359 2          RESTORE_COPY(.P, .COM_I_SETCOUNT*%UPVAL, .C);
813 2360 2          P = .P + 8;
814 2361 2        END;
815 2362 2
816 2363 2
817 2364 2      [SPECIAL_2]:
818 2365 2        BEGIN
819 2366 2          IF (.P[DSC$A_POINTER] EQL 0 OR .COM_I_SETCOUNT NEQ .P[DSC$W_LENGTH]/(2*%UPVAL)) AND .FAST_IMAP N
820 2367 2          THEN
821 2368 2            BEGIN
822 2369 2              INCR I FROM 1 TO .COM_I_SETCOUNT DO
```



RESTART  
V04-000

Reel Checkpoint and Restart  
SAVE\_RESTART - restart from last checkpoint

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[BACKUP.SRC]RESTART.B32;1

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```

823 2370 6 BEGIN
824 2371 6 IF .FAST_IMAP[I-1] NEQ 0
825 2372 6 THEN
826 2373 6 FREE_VM(.FAST_IMAP_SIZE[I-1] * 512, .FAST_IMAP[I-1]);
827 2374 6 END;
828 2375 6 FREE_VM(.COM_I_SETCOUNT*%UPVAL, .FAST_IMAP);
829 2376 6 FAST_IMAP = 0;
830 2377 6 END;
831 2378 6 IF .PCDSC$A_POINTER] NEQ 0
832 2379 6 THEN
833 2380 6 BEGIN LOCAL Q;
834 2381 6 IF .FAST_IMAP EQL 0
835 2382 6 THEN
836 2383 6 BEGIN
837 2384 6 FAST_IMAP = GET_ZERO_VM(.PCDSC$W_LENGTH/2);
838 2385 6 END;
839 2386 6 Q = .PCDSC$A_POINTER];
840 2387 6 INCR I FROM 1 TO .COM_I_SETCOUNT DO
841 2388 6 BEGIN
842 2389 6 RESTORE_COPY(
843 2390 6 Q;
844 2391 6 (IF .FAST_IMAP_SIZE EQL 0
845 2392 6 THEN 0
846 2393 6 ELSE .FAST_IMAP_SIZE[I-1]),
847 2394 6 FAST_IMAP[I-1]);
848 2395 6 Q = .Q + 8;
849 2396 6 END;
850 2397 6 END;
851 2398 6 P = .P + 8;
852 2399 6 END;
853 2400
854 2401
855 2402
856 2403
857 2404 [SPECIAL 3]:
858 2405 BEGIN
859 2406 IF .INPUT_FAB NEQ 0
860 2407 THEN
861 2408 BEGIN
862 2409 CHSMOVE(NAM$C_BLN, .P, INPUT_FAB[FC_NAM]);
863 2410 CHSMOVE(NAM$C_MAXRSS, .P + NAM$C_BLN, INPUT_FAB[FC_RSA]);
864 2411 END;
865 2412 P = .P + NAM$C_BLN + NAM$C_MAXRSS;
866 2413 END;
867 2414
868 2415
869 2416 [SPECIAL 4]:
870 2417 BEGIN
871 2418 SAVE_D_VER = .P;
872 2419 P = .P + D_K_NLEVELS*%UPVAL;
873 2420 END;
874 2421
875 2422
876 2423 [SPECIAL 5]:
877 2424 BEGIN
878 2425 RESTORE_COPY(.P, .FAST_BUFFER_SIZE, .C);
879 2426 P = .P + 8;
```

RESTART  
V04-000

Reel Checkpoint and Restart  
SAVE\_RESTART - restart from last checkpoint

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[BACKUP.SRC]RESTART.B32;1

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```

880 2427 END;
881 2428
882 2429
883 2430 [SPECIAL 6]:
884 2431 BEGIN
885 2432 LOCAL
886 2433 Q: REF BBLOCK,
887 2434 R: REF BBLOCK,
888 2435 T: REF BBLOCK;
889 2436
890 2437 MAP
891 2438 P: REF VECTOR;
892 2439
893 2440 IF .C[0] EQL 0 THEN C[0] = C[1] = C[0];
894 2441 IF .P[0] EQL 0 THEN P[0] = P[1] = P[0];
895 2442 UNTIL REMQUE(.C[0], T) DO
896 2443 BEGIN
897 2444 FREE_VM(.T[PLC_SIZE], .T);
898 2445 END;
899 2446 Q = .P[0];
900 2447 UNTIL .Q EQL P[0] DO
901 2448 BEGIN
902 2449 R = GET_VM(.Q[PLC_SIZE]);
903 2450 CHSMOVE7.Q[PLC_SIZE], .Q, .R);
904 2451 INSQUE(.R, .C[T]);
905 2452 Q = .Q[PLC_FLINK];
906 2453 END;
907 2454 P = .P + 8;
908 2455 END;
909 2456
910 2457 TES;
911 2458 END;
912 2459
913 2460 ! Reassign channels.
914 2461 !
915 2462 IF .INPUT_CHAN NEQ 0
916 2463 THEN
917 2464 BEGIN
918 2465 STATUS = ASSIGN_INPUT_CHANNEL(INPUT_QUAL[QUAL_DEV_DESC], INPUT_CHAN, 0, 0);
919 2466 IF NOT .STATUS
920 2467 THEN
921 2468 FILE ERROR(
922 2469 BACKUPS_OPENIN + STS$K_SEVERE,
923 2470 .INPUT_FAB,
924 2471 .STATUS);
925 2472 END;
926 2473
927 2474 ! Prune INPUT_PROC_LIST back to its prior state.
928 2475 !
929 2476 WHILE .SAVE_PROC_LIST NEQ .INPUT_PROC_LIST DO
930 2477 BEGIN
931 2478 LOCAL
932 2479 T;
933 2480
934 2481 T = .SAVE_PROC_LIST;
935 2482
936 2483
```

RESTART  
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Reel Checkpoint and Restart  
SAVE\_RESTART - restart from last checkpoint

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```

937 2484 3 SAVE_PROC_LIST = .SAVE_PROC_LIST[REC_NEXT];
938 2485 3 FREE_VM(REC_S_ENTRY, .T);
939 2486 3 END;
940 2487 3
941 2488 3
942 2489 3 | Restart file scan.
943 2490 3 |
944 2491 3 IF NOT .QUAL[QUAL_PHYS] THEN
945 2492 3 IF .INPUT_NAM NEQ 0 THEN
946 2493 3 IF .INPUT_NAM[NAM$B_RSL] NEQ 0
947 2494 3 THEN
948 2495 3 BEGIN
949 2496 3 IF .INPUT_NAM[NAM$B_DIR] NEQ 2
950 2497 3 THEN
951 2498 3 BEGIN
952 2499 3 LOCAL
953 2500 3 RSA: VECTOR[NAM$C_MAXRSS, BYTE], ! Copy of filename
954 2501 3 DESC: VECTOR[2], ! File name descriptor
955 2502 3
956 2503 3 FREE DIR_DATA();
957 2504 3 DESC[0] = .INPUT_NAM[NAM$B_RSL];
958 2505 3 DESC[1] = RSA;
959 2506 3 CH$MOVE(.DESC[0], .INPUT_NAM[NAM$L_RSA], RSA);
960 2507 3 INIT DIR_SCAN(
961 2508 3 .INPUT_CHAN,
962 2509 3 .INPUT_NAM,
963 2510 3 INPUT_QUAL[QUAL_DEV_DESC],
964 2511 3 DESC,
965 2512 3 %B'10',
966 2513 3 .FAST_RVN,
967 2514 3 .SAVE_D_VER);
968 2515 3 IF NOT FIND_NEXT()
969 2516 3 THEN
970 2517 3 BEGIN
971 2518 3 INPUT_NAM[NAM$B_RSL] = .DESC[0];
972 2519 3 CH$MOVE(.DESC[0], RSA, .INPUT_NAM[NAM$L_RSA]);
973 2520 3 COM_FLAGS[COM_FAIL_RSTRT] = TRUE;
974 2521 3 CH$PT_STATUS = $$$_NOSUCHFILE;
975 2522 3 END;
976 2523 3 RESET DIR_SPEC(
977 2524 3 INPUT_QUAL[QUAL_EXP_DESC],
978 2525 3 .QUAL[QUAL_IMAG]);
979 2526 3 END;
980 2527 3
981 2528 3
982 2529 3 | If necessary, re-access the file that was accessed at the end of the
983 2530 3 | previous reel.
984 2531 3 |
985 2532 3 IF
986 2533 3 .INPUT_FLAGS[INPUT_OPEN] AND
987 2534 3 NOT .QUAL[QUAL_VERT] AND
988 2535 3 NOT .COM_FLAGS[COM_FAIL_RSTRT]
989 2536 3 THEN
990 2537 3 BEGIN
991 2538 3 LOCAL
992 2539 3 FIB: BBLOCK[FIB$C_LENGTH], ! FIB
993 2540 3 FIB_DESC: VECTOR[2], ! Descriptor for FIB
```

.EXTRN	STA DISMOUNT, SYSSCLOSE	
.EXTRN	SYSSDASSGN, STA_QIOW	
.EXTRN	SYSSQIOW	
.ENTRY	SAVE_RESTART, Save R2,R3,R4,R5,R6,R7,R8,R9,-;	2143
	R10,R11	
MOVAB	-268(SP), SP	
MOVL	QUAL, P	2184
BEQL	2\$	2185
MOVL	36(P), 32(P)	2187
MOVL	(P), P	2188
BRB	1\$	2185
BICB2	#128, QUAL+8	2191
REMQUE	@INPUT_WAIT, P	2195
BVS	4\$	
CLRQ	32(P)	2198
PUSHL	P	2199
CALLS	#1, WAIT	
PUSHL	P	2200
CALLS	#1, FREE_BUFFER	
BRB	3\$	2195
REMQUE	@REREAD_WAIT, P	2202



		17	1D	00049	BVS	5\$		
	20	A6	7C	0004B	CLRQ	32(P)		2205
		56	DD	0004E	PUSHL	P		2206
00000000G	00	01	FB	00050	CALLS	#1, WAIT		
		56	DD	00057	PUSHL	P		2207
00000000G	00	01	FB	00059	CALLS	#1, FREE_BUFFER		
		E0	11	00060	BRB	4\$		2202
	56	00000000'	FF	0F	00062	5\$: REMQUE	OUTPUT_WAIT, P	2209
		17	1D	00069	BVS	6\$		
	20	A6	7C	0006B	CLRQ	32(P)		2212
		56	DD	0006E	PUSHL	P		2213
00000000G	00	01	FB	00070	CALLS	#1, WAIT		
		56	DD	00077	PUSHL	P		2214
00000000G	00	01	FB	00079	CALLS	#1, FREE_BUFFER		
		E0	11	00080	BRB	5\$		2209
	56	00000000'	FF	0F	00082	6\$: REMQUE	RWSV_HOLD_LIST, P	2220
		0B	1D	00089	BVS	7\$		
		56	DD	0008B	PUSHL	P		2222
00000000G	00	01	FB	0008D	CALLS	#1, FREE_BUFFER		
		EC	11	00094	BRB	6\$		2220
	50	00000000'	EF	D0	00096	7\$: MOVL	RWSV_XOR_BCB, R0	2224
			0F	13	0009D	BEQL	8\$	
		50	DD	0009F	PUSHL	R0		2227
00000000G	00	01	FB	000A1	CALLS	#1, FREE_BUFFER		
	00000000'		EF	D4	000AB	CLRL	RWSV_XOR_BCB	2228
	50	00000000'	EF	D0	000AE	8\$: MOVL	COMPARE_BCB, R0	2230
			0F	13	000B5	BEQL	9\$	
		50	DD	000B7	PUSHL	R0		2233
00000000G	00	01	FB	000B9	CALLS	#1, FREE_BUFFER		
	00000000'		EF	D4	000C0	CLRL	COMPARE_BCB	2234
	50	00000000'	EF	D0	000C6	9\$: MOVL	INPUT_BCB, R0	2236
			0F	13	000CD	BEQL	10\$	
		50	DD	000CF	PUSHL	R0		2239
00000000G	00	01	FB	000D1	CALLS	#1, FREE_BUFFER		
	00000000'		EF	D4	000D8	CLRL	INPUT_BCB	2240
	50	00000000'	EF	D0	000DE	10\$: MOVL	OUTPUT_BCB, R0	2242
			0F	13	000E5	BEQL	11\$	
		50	DD	000E7	PUSHL	R0		2245
00000000G	00	01	FB	000E9	CALLS	#1, FREE_BUFFER		
	00000000'		EF	D4	000F0	CLRL	OUTPUT_BCB	2246
19 00000000'	EF	03	E1	000F6	11\$: BBC	#3, QUXL+15, 12\$		2253
	50	00000000'	EF	D0	000FE	MOVL	RWSV_SAVE_FAB, R0	2256
		7B	13	00105	BEQL	16\$		
	02	A0	B5	00107	TSTW	2(R0)		
		73	13	0010A	BEQL	16\$		
		50	DD	0010C	PUSHL	R0		2258
00000000G	00	01	FB	0010E	CALLS	#1, SYSSCLOSE		
		6B	11	00115	BRB	16\$		2253
	52	00000000'	EF	D0	00117	12\$: MOVL	RWSV_CHAN, R2	2265
		5F	13	0011E	BEQL	16\$		
00010000	8F	52	D1	00120	CMPL	R2, #65536		2268
		11	1E	00127	BGEQU	13\$		
		52	DD	00129	PUSHL	R2		2271
00000000G	00	01	FB	0012B	CALLS	#1, SYSSDASSGN		
	00000000'		EF	D4	00132	CLRL	RWSV_CHAN	2272
		45	11	00138	BRB	16\$		2268
0001FFFF	8F	52	D1	0013A	13\$: CMPL	R2, #131071		2279

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Reel Checkpoint and Restart  
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00000000'	EF	00000000'	0D	12	00141	BNEQ	14\$	...	2280
			EF	D0	00143	MOVL	INPUT_MTL, CURRENT_MTL		
00000000'	EF	00000000'	0B	11	0014E	BRB	15\$		
			EF	D0	00150	14\$: MOVL	OUTPUT_MTL, CURRENT_MTL		2281
			7E	7C	0015B	15\$: CLRQ	-(SP)		2284
			7E	7C	0015D	CLRQ	-(SP)		
			7E	7C	0015F	CLRQ	-(SP)		
			7E	7C	00161	CLRQ	-(SP)		
	7E		34	7D	00163	MOVQ	#52, -(SP)		
			52	DD	00166	PUSHL	R2		
			7E	D4	00168	CLRL	-(SP)		
00000000G	00		0C	FB	0016A	CALLS	#12, STA_QIOW		
	7E	00000000'	EF	3C	00171	MOVZWL	RWSV VOL_NUMBER, -(SP)		2285
00000000G	00		01	FB	00178	CALLS	#1, STA DISMOUNT		
	50	00000000'	EF	D0	0017F	16\$: MOVL	INPUT_CHAN, R0		2289
			29	13	00186	BEQL	17\$		
			7E	7C	00188	CLRQ	-(SP)		2294
			7E	7C	0018A	CLRQ	-(SP)		
			7E	7C	0018C	CLRQ	-(SP)		
			7E	7C	0018E	CLRQ	-(SP)		
	7E		34	7D	00190	MOVQ	#52, -(SP)		
			50	DD	00193	PUSHL	R0		
			7E	D4	00195	CLRL	-(SP)		
00000000G	00		0C	FB	00197	CALLS	#12, SYSSQIOW		
		00000000'	EF	DD	0019E	PUSHL	INPUT_CHAN		2295
00000000G	00		01	FB	001A4	CALLS	#1, SYSSDASSGN		
		00000000'	EF	D4	001AB	CLRL	INPUT_CHAN		2296
	50	00000000'	EF	D0	001B1	17\$: MOVL	OUTPUT_CHAN, R0		2298
			29	13	001B8	BEQL	18\$		
			7E	7C	001BA	CLRQ	-(SP)		2303
			7E	7C	001BC	CLRQ	-(SP)		
			7E	7C	001BE	CLRQ	-(SP)		
			7E	7C	001C0	CLRQ	-(SP)		
	7E		34	7D	001C2	MOVQ	#52, -(SP)		
			50	DD	001C5	PUSHL	R0		
			7E	D4	001C7	CLRL	-(SP)		
00000000G	00		0C	FB	001C9	CALLS	#12, SYSSQIOW		
		00000000'	EF	DD	001D0	PUSHL	OUTPUT_CHAN		2304
00000000G	00		01	FB	001D6	CALLS	#1, SYSSDASSGN		
		00000000'	EF	D4	001DD	CLRL	OUTPUT_CHAN		2305
	5B	00000000'	EF	D0	001E3	18\$: MOVL	INPUT_PROC_LIST, SAVE_PROC_LIST		2311
	59	FBOC	CF	9E	001EA	MOVAB	CHKPT_TABLE, T		2316
	56	00000000'	EF	D0	001EF	MOV	CHKPT_VARS, P		2317
	51		89	9A	001F6	19\$: MOVZBL	(T)+, A		2328
	58		89	3C	001F9	MOVZWL	(T)+, B		2329
	50	00000000'	EF	9E	001FC	MOVAB	GLOBAL_BASE, R0		2330
	57		89	3C	00203	MOVZWL	(T)+, C		
	57		50	C0	00206	ADDL2	R0, C		
	00		51	CF	00209	CASEL	A, #0, #8		2335
0024	08		018D		0020D	20\$: .WORD	49\$-20\$,-		
0124	001E	0015	0034		00215		21\$-20\$,-		
	011C	00FB	0135		0021D		22\$-20\$,-		
							23\$-20\$,-		
							24\$-20\$,-		
							25\$-20\$,-		
							26\$-20\$,-		
							27\$-20\$,-		
							28\$-20\$,-		
							29\$-20\$,-		

			0178	31	0021F		BRW	42%-20%			
67	66		58	28	00222	21%:	MOVCL	49%		2340	
	56		58	C0	00226		ADDL2	B, (P), (C)		2345	
			CB	11	00229		BRB	B, P		2346	
			57	DD	0022B	22%:	PUSHL	19%		2335	
			58	DD	0022D		PUSHL	C		2352	
			0D	11	0022F		BRB	24%			
			57	DD	00231	23%:	PUSHL	C		2359	
7E	50	00000000'	EF	9A	00233		MOVZBL	COM_I_SETCOUNT, R0			
	50		02	78	0023A		ASHL	#2, R0, -(SP)			
			00F8	31	0023E	24%:	BRW	40%			
	53	04	A6	D0	00241	25%:	MOVL	4(P), R3		2366	
			11	13	00245		BEQL	26%			
	50		66	3C	00247		MOVZWL	(P), R0			
	50		08	C6	0024A		DIVL2	#8, R0			
50	00000000'	EF	08	00	ED	0024D	CMPZV	#0, #8, COM_I_SETCOUNT, R0			
			59	13	00256		BEQL	29%			
		00000000'	EF	D5	00258	26%:	TSTL	FAST_IMAP			
			51	13	0025E		BEQL	29%			
	54	00000000'	EF	9A	00260		MOVZBL	COM_I_SETCOUNT, R4		2369	
			52	D4	00267		CLRL	I			
			24	11	00269		BRB	28%			
	50	00000000'	FF	42	DE	0026B	27%:	MOVAL	@FAST_IMAP[I], R0	2371	
		FC	A0	D5	00273		TSTL	-4(R0)			
			17	13	00276		BEQL	28%			
		FC	A0	DD	00278		PUSHL	-4(R0)		2373	
7E	FC	00000000'	FF	42	DE	0027B	MOVAL	@FAST_IMAP_SIZE[I], R0			
	A0		09	78	00283		ASHL	#9, -4(R0), -(SP)			
DB	00000000G		00	02	FB	00288	CALLS	#2, FREE VM			
			52	54	F3	0028F	28%:	A0BLEQ	R4, I, 27%	2369	
		00000000'	EF	DD	00293		PUSHL	FAST_IMAP		2375	
	50	00000000'	EF	9A	00299		MOVZBL	COM_I_SETCOUNT, R0			
7E	00000000G		50	02	78	002A0	ASHL	#2, R0, -(SP)			
			00	02	FB	002A4	CALLS	#2, FREE VM			
		00000000'	EF	D4	002AB		CLRL	FAST_IMAP		2376	
			53	D5	002B1	29%:	TSTL	R3		2378	
			51	13	002B3		BEQL	35%			
		00000000'	EF	D5	002B5		TSTL	FAST_IMAP		2381	
			15	12	002BB		BNEQ	30%			
7E	50		66	3C	002BD		MOVZWL	(P), R0		2384	
	50		02	C7	002C0		DIVL3	#2, R0, -(SP)			
	00		01	FB	002C4		CALLS	#1, GET_ZERO VM			
	EF		50	D0	002CB		MOVL	R0, FAST_IMAP			
	00000000'		54	00000000'	EF	9A	002D2	30%:	MOVZBL	COM_I_SETCOUNT, R4	2387
				52	D4	002D9	CLRL	I			
				25	11	002DB	BRB	34%			
		00000000'	FF	42	DF	002DD	31%:	PUSHL	@FAST_IMAP[I]	2394	
	6E		04	C2	002E4		SUBL2	#4, (SP)			
	50	00000000'	EF	D0	002E7		MOVL	FAST_IMAP_SIZE, R0		2391	
			04	12	002EE		BNEQ	32%			
			7E	D4	002F0		CLRL	-(SP)			
			04	11	002F2		BRB	33%			
		FC	A0	42	DD	002F4	32%:	PUSHL	-4(R0)[I]	2393	
			53	DD	002F8	33%:	PUSHL	Q		2394	
FCBA	CF		03	FB	002FA		CALLS	#3, RESTORE_COPY			
	53		08	C0	002FF		ADDL2	#8, Q		2395	

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D7	52	54	F3	00302	348:	AOBLEQ	R4, I, 318	2387	
		58	11	00306	358:	BRB	418	2398	
	58	00000000'	EF	D0	00308	368:	MOVL	INPUT_FAB, R8	2406
			11	13	0030F		BEQL	378	
0094	C8	66	8F	28	00311		MOVCS	#96, (P), 148(R8)	2409
0254	C8	A6	8F	28	00319		MOVCS	#255, 96(P), 596(R8)	2410
	60	56	C6	9E	00322	378:	MOVAB	351(R6), P	2412
			6E	11	00327		BRB	488	2335
		6E	86	7E	00329	388:	MOVAQ	(P)+, SAVE_D_VER	2418
		56	1C	C0	0032C		ADDL2	#28, P	2419
			66	11	0032F		BRB	488	2335
		00000000'	57	DD	00331	398:	PUSHL	C	2425
			EF	DD	00333		PUSHL	FAST_BUFFER_SIZE	
	FC79	CF	56	DD	00339	408:	PUSHL	P	
			03	FB	0033B		CALLS	#3, RESTORE_COPY	
			52	11	00340	418:	BRB	478	2426
			67	D5	00342	428:	TSTL	(C)	2439
			07	12	00344		BNEQ	438	
	04	A7	57	D0	00346		MOVL	C, 4(C)	
		67	57	D0	0034A		MOVL	C, (C)	
			66	D5	0034D	438:	TSTL	(P)	2440
			07	12	0034F		BNEQ	448	
	04	A6	56	D0	00351		MOVL	P, 4(P)	
		66	56	D0	00355		MOVL	P, (P)	
		52	B7	0F	00358	448:	REMQUE	20(C), T	2441
		00	0F	1D	0035C		BVS	458	
			52	DD	0035E		PUSHL	T	2443
		7E	A2	9A	00360		MOVZBL	9(T), -(SP)	
00000000G	00		02	FB	00364		CALLS	#2, FREE_VM	
			EB	11	0036B		BRB	448	2441
		58	66	D0	0036D	458:	MOVL	(P), Q	2445
		56	58	D1	00370	468:	CMPL	Q, P	2446
			1F	13	00373		BEQL	478	
		7E	A8	9A	00375		MOVZBL	9(Q), -(SP)	2448
00000000G	00		01	FB	00379		CALLS	#1, GET_VM	
	5A		50	D0	00380		MOVL	R0, R	
	50		A8	9A	00383		MOV7BL	9(Q), R0	2449
6A		68	50	28	00387		MOVCS	R0, (Q), (R)	
	04	B7	6A	0E	0038B		INSQUE	(R), 24(C)	2450
		58	68	D0	0038F		MOVL	(Q), Q	2451
			DC	11	00392		BRB	468	2446
		56	08	C0	00394	478:	ADDL2	#8, P	2453
			FE	31	00397	488:	BRW	198	2318
		00000000'	EF	D5	0039A	498:	TSTL	INPUT_CHAN	2463
			32	13	003A0		BEQL	508	
			7E	7C	003A2		CLRQ	-(SP)	2466
		00000000'	EF	9F	003A4		PUSHAB	INPUT_CHAN	
7E	00000000'	EF	10	C1	003AA		ADDL3	#16, INPUT_QUAL, -(SP)	
	00000000G	00	04	FB	003B2		CALLS	#4, ASSIGN_INPUT_CHANNEL	
		56	50	D0	003B9		MOVL	R0, STATUS	
		15	56	E8	003BC		BLBS	STATUS, 508	2467
			56	DD	003BF		PUSHL	STATUS	2472
		00000000'	EF	DD	003C1		PUSHL	INPUT_FAB	2471
		00000000G	8F	DD	003C7		PUSHL	#BACKOPS_OPENIN+4	2470
00000000G	00		03	FB	003CD		CALLS	#3, FILE_ERROR	
00000000'	EF		58	D1	003D4	508:	CMPL	SAVE_PROC_LIST, INPUT_PROC_LIST	2478
			16	13	003DB		BEQL	518	



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		50		5B	D0	003DD	MOVL	SAVE PROC_LIST, T	2483
		5B		6B	D0	003E0	MOVL	(SAVE_PROC_LIST), SAVE_PROC_LIST	2484
				50	DD	003E3	PUSHL	T	2485
		7E	030C	8F	3C	003E5	MOVZWL	#780, -(SP)	
		00		02	FB	003EA	CALLS	#2, FREE_VM	
				E1	11	003F1	BRB	50\$	2478
	03	00000000'		05	E1	003F3	BBC	#5, QUAL+12, 53\$	2491
				0132	31	003FB	BRW	61\$	
		50	00000000'	EF	D0	003FE	MOVL	INPUT_NAM, R0	2492
				F4	13	00405	BEQL	52\$	
			03	A0	95	00407	TSTB	3(R0)	2493
				EF	13	0040A	BEQL	52\$	
		02	3A	A0	91	0040C	CMPB	58(R0), #2	2496
				03	12	00410	BNEQ	54\$	
				0089	31	00412	BRW	56\$	
		00000000G		00	FB	00415	CALLS	#0, FREE_DIR_DATA	2503
				57	00000000'	EF	MOVL	INPUT_NAM, R7	2504
		04		03	A7	9A	MOVZBL	3(R7), DESC	
		08		0C	AE	9E	MOVAB	RSA, DESC+4	2505
0C	AE	04		04	AE	28	MOVC3	DESC, @4(R7), RSA	2506
				6E	DD	00434	PUSHL	SAVE_D_VER	2514
		7E	00000000'	EF	9A	00436	MOVZBL	FAST_RVN, -(SP)	2513
				02	DD	0043D	PUSHL	#2	2510
			10	AE	9F	0043F	PUSHAB	DESC	
		7E	00000000'	EF	10	C1	ADDL3	#16, INPUT_QUAL, -(SP)	
				57	DD	0044A	PUSHL	R7	
			00000000'	EF	DD	0044C	PUSHL	INPUT_CHAN	
		00000000G		07	FB	00452	CALLS	#7, INIT_DIR_SCAN	
		00000000G		00	FB	00459	CALLS	#0, FIND_NEXT	2515
				23	50	E8	BLBS	R0, 55\$	
				50	00000000'	EF	MOVL	INPUT_NAM, R0	2518
				03	A0	04	MOVB	DESC, 3(R0)	
04	B0			0C	AE	04	MOVC3	DESC, RSA, @4(R0)	2519
				AE	10	88	BISB2	#16, COM_FLAGS	2520
		00000000'		EF	8F	3C	MOVZWL	#2320, CRKPT_STATUS	2521
		00000000'		01	03	EF	EXTZV	#3, #1, QUAL+10, -(SP)	2525
7E	00000000'			08	C1	0048F	ADDL3	#8, INPUT_QUAL, -(SP)	2524
		00000000'		02	FB	00497	CALLS	#2, RESET_DIR_SPEC	
		00000000G		03	EF	0049E	BLBS	INPUT_FLAGS, 58\$	2533
				0088	31	004A5	BRW	61\$	
				EF	95	004A8	TSTB	QUAL+13	2534
				F5	19	004AE	BLSS	57\$	
		78	00000000'	EF	04	E0	BBS	#4, COM_FLAGS, 61\$	2535
0040	BF	00		6E	00	2C	MOVC5	#0, (SPT), #0, #64, FIB	2544
				AD	8F	D0	MOVL	#2097153, FIB	2545
				EF	04	E1	BBC	#4, INPUT_FLAGS, 59\$	2546
		00200001		AD	8F	D0	MOVL	#3145728, FIB	
08	00000000'			50	00000000'	EF	MOVL	INPUT_NAM, R0	2547
				AD	00300000	8F	MOVL	36(R0), FIB+4	
				AD	24	A0	MOVW	40(R0), FIB+8	2549
				AD	28	A0	MOVZBL	#64, FIB_DESC	2550
				AD	40	8F	MOVAB	FIB, FIB_DESC+4	2551
				AD	C0	AD	CLRQ	-(SP)	2556
					7E	7C	CLRQ	-(SP)	
					7E	7C	CLRL	-(SP)	
					7E	D4	PUSHAB	FIB_DESC	
				B8	AD	9F			

RESTART  
V04-000

Reel Checkpoint and Restart  
SAVE\_RESTART - restart from last checkpoint

F 3  
16-Sep-1984 00:18:18  
14-Sep-1984 11:53:57

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]RESTART.B32;1

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		7E	7C	004FD	CLRG	-(SP)	
		AD	9F	004FF	PUSHAB	IOSB	
	7E	8F	9A	00502	MOVZBL	#114, -(SP)	
	00000000'	EF	DD	00506	PUSHL	INPUT_CHAN	
		7E	D4	0050C	CLRL	-(SP)	
00000000G	00	0C	FB	0050E	CALLS	#12, SYSSQ10W	
	56	50	D0	00515	MOVL	R0, STATUS	
	07	56	E9	00518	BLBC	STATUS, 60\$	2557
	56	AD	3C	0051B	MOVZWL	IOSB, STATUS	
	DE	56	E8	0051F	BLBS	STATUS, 61\$	2558
00000000'	EF	10	88	00522	BISB2	#16, COM_FLAGS	2561
00000000'	EF	56	D0	00529	MOVL	STATUS, CHKPT_STATUS	2562
	00000000'	EF	9F	00530	PUSHAB	CHKPT_STACK	2571
	00000000'	EF	DD	00536	PUSHL	CHKPT_HIGH SP	
	00000000'	EF	DD	0053C	PUSHL	CHKPT_LOW SP	
00000000G	00	03	FB	00542	CALLS	#3, RESTART_M	
		04	00549	RET			2572

; Routine Size: 1354 bytes, Routine Base: CODE + 0306

RESTART  
V04-000

Reel Checkpoint and Restart  
RESTORE\_RESTART - restart restore operation

6 3  
16-Sep-1984 00:18:18  
14-Sep-1984 11:53:57

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]RESTART.B32;1

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```
: 1027 2573 1 %SBTTL 'RESTORE_RESTART - restart restore operation'
: 1028 2574 1 GLOBAL ROUTINE RESTORE_RESTART: NOVALUE=
: 1029 2575 1
: 1030 2576 1 !++
: 1031 2577 1
: 1032 2578 1 FUNCTIONAL DESCRIPTION:
: 1033 2579 1 This routine restarts a restore operation on the current reel
: 1034 2580 1
: 1035 2581 1 INPUT PARAMETERS:
: 1036 2582 1 NONE
: 1037 2583 1
: 1038 2584 1 IMPLICIT INPUTS:
: 1039 2585 1 NONE
: 1040 2586 1
: 1041 2587 1 OUTPUT PARAMETERS:
: 1042 2588 1 NONE
: 1043 2589 1
: 1044 2590 1 IMPLICIT OUTPUTS:
: 1045 2591 1 NONE
: 1046 2592 1
: 1047 2593 1 ROUTINE VALUE:
: 1048 2594 1 NONE
: 1049 2595 1
: 1050 2596 1 SIDE EFFECTS:
: 1051 2597 1 NONE
: 1052 2598 1
: 1053 2599 1 !--
: 1054 2600 1
: 1055 2601 2 BEGIN
: 1056 2602 2
: 1057 2603 2 EXTERNAL ROUTINE
: 1058 2604 2 TRY_NEXT_VOLUME , ! Set up next volume under handler
: 1059 2605 2 UNLOAD ; ! Rewind and unload tape
: 1060 2606 2
: 1061 2607 2 UNTIL TRY_NEXT_VOLUME()
: 1062 2608 2 DO UNLOAD();
: 1063 2609 2
: 1064 2610 2 RETURN ;
: 1065 2611 2
: 1066 2612 1 END;
```

.EXTRN TRY\_NEXT\_VOLUME  
.EXTRN UNLOAD

```
00000000G 00 0000 00000
00 FB 00002 1$:
50 EB 00009
00 FB 0000C
ED 11 00013
04 00015 2$:
```

```
.ENTRY RESTORE_RESTART, Save nothing
CALLS #0, TRY_NEXT_VOLUME
BLBS R0, 2$
CALLS #0, UNLOAD
BRB 1$
RET
```

```
: 2574
: 2607
: 2608
: 2612
```

; Routine Size: 22 bytes, Routine Base: CODE + 0850

RESTART  
V04-000

Reel Checkpoint and Restart  
RESTORE\_RESTART - restart restore operation

H 3  
16-Sep-1984 00:18:18  
14-Sep-1984 11:53:57

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]RESTART.B32;1

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: 1068  
: 1069

2613 1 END  
2614 0 ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
COMMON	2124	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, OVR, NOPIC, ALIGN(2)
CODE	2150	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	32	0	1000	00:02.2

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RESTART/OBJ=OBJ\$:RESTART MSRC\$:RESTART/UPDATE=(ENH\$:RESTART)

: Size: 1961 code + 2313 data bytes  
: Run Time: 00:48.6  
: Elapsed Time: 02:36.4  
: Lines/CPU Min: 3230  
: Lexemes/CPU-Min: 34523  
: Memory Used: 513 pages  
: Compilation Complete



0012 AH-BT13A-SE  
VAX/VMS V4.0

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0013 AH-BT13A-SE  
VAX/VMS V4.0

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SAVE  
LIS

RESTORE  
LIS

RESTART  
LIS